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Oregon Science Fiction Conventions, Inc.
presents

ORYCON 16

November 11 – 13, 1994
Red Lion Inn, Columbia River
Portland, Oregon

Guests of Honor

Pat Cadigan Tappan King
Beth Meacham Real Musgrave

Special Guest
Michael Longcor

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Credits and Acknowledgements

OryCon 16 wishes to thank:

- OryCon 15 for providing the funds to bring Real Musgrave, our Artist Guest of Honor to OryCon 16
- Wrigley/Cross Books for the use of their Book Store (located at Powell Street and SE 82nd) to have our committee meetings, to use as a mail drop and for other supportive endeavors. Thanks, Paul and Debbie.
- For selling memberships and promoting OryCon 16 we wish to thank Future Dreams Book Store and again Wrigley/Cross Book Store.
- We gratefully acknowledge Powell's Books for their generous contribution of a \$50 gift certificate for each of our four guests of honor.

Cover by Real Musgrave

Interior Art:

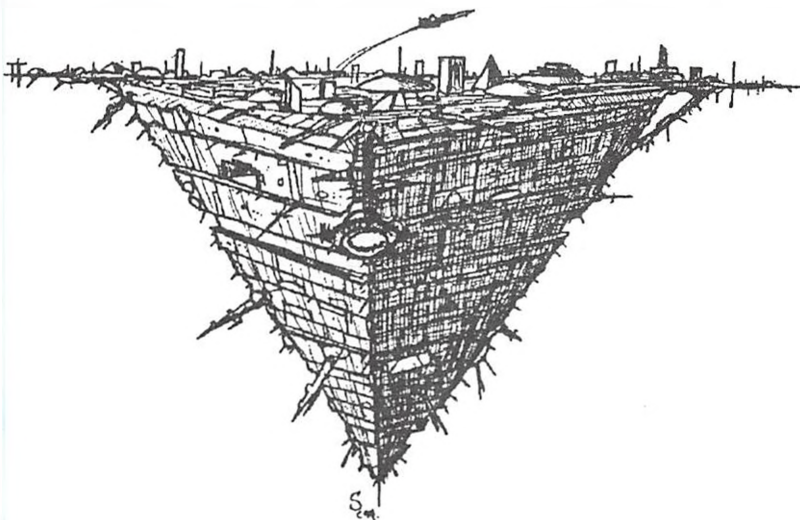
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Colophon

Program book was produced by Michael Pearce on a Mac IIci with 20 megs RAM, System 7.5, using PageMaker 5.0, Photoshop 2.5.1, and a Sharp JX-320 fnord scanner. Fonts used are Palatino, Post Antiqua Bold and Roman, Helvetica Condensed, Benguiat and Goudy Heavyface. Mars 5347 was created with Kai Kruse's *Bryce* and Photoshop 2.5.1.



Auntie Linda's Guide to Chairing Conventions

By
Linda
Pilcher

It ain't easy being chair. That's why you don't see folks jumping out of the woodwork to volunteer. There's a lot more to it than I had expected, and the learning curve has to be short! I couldn't have done what I've done without my co-chair, uh, Mobie, Page Fuller. Page is a wonderfully organized woman who keeps things in notebooks and file folders. I am

amazed and envious of her methods. Me, I put everything on the computer, because it's a lot harder to lose a 486 computer than a piece of paper.

While being OryCon Chair is hard work its also a pleasure. What makes it nice is the people that work on the convention. We have a running joke that OryCon doesn't really need a chair, just someone to head the committee meetings.

In the last sixteen years, Ory-Con has become one of the best operated conventions in the country. We have an outstanding group of con-runners with experience at all levels of conventioning — from enthusiastic first-timers to our stray world-con division heads. Everyone of them has worked overtime in their spare time to create something that we all feel is very special and everyone of them is a volunteer. We encourage you to volunteer, too, during the convention, and take the time to get to know some of these hard-working people.

About the convention:

This year we have a remarkable assortment of Guests of Honor. Pat Cadigan, author of *Synners*, and *Mindplayers*; Beth Meacham, one of the top book editors in SF today; Tappan King; artist Real Musgrave, courtesy of OryCon 15, and Friends of Filk's Michael Longcor. Go to the panels and listen to them. Go to the art show and look at the art. Attend a filk concert. I'm sure that you will be as pleased and impressed as I am.

A general note:

Most of you won't be reading your program book until some time after you get home. Maybe you will pull it out in a month or two, or find it drifting out from under your bed a couple of years down the line. I hope OryCon 16 is a pleasant memory for you then.



SOMETIMES THE DRAGON WINS

And Now a Few Words From The Mobie (AKA: Co-Chair)

by
Page
Fuller

All those years I lived in Alaska, before moving to Portland, I plotted and planned for the day I would actually get to attend a Science Fiction Convention. I never expected to be helping chair or actually, in my case, to mobie a convention. (Mobie is the name for my 3 wheel, electric, mobile chair.) I want to thank Linda for inviting me to join her, lo those many years ago, well 2 years ago, anyway, when we began planning this.

It has been an enjoyable experience working with the good group of people that comprise the OryCon Convention Committee. Thanks, to all of you on the ConCom. OryCon has created a fine convention tradition of which we are all proud to be a part. Your continued attendance tells us you are enjoying yourselves as well. Couldn't have it any better, could we!

Have fun, and come back next year when Melanie and David Schaber present OryCon 17.

Margaret Wells

June 8, 1918- March 8, 1994

We all mourn the passing of Margaret Wells, one of Orycon's most interesting attendees. A German teacher, an active Secular Humanist at a time when the Republicans were trying to make it into a dirty word, and much loved family member, Margaret was one of Orycon's biggest supporters.

A favorite memory of Margaret took place at the 1989 Orycon. She jubilantly celebrated the recent fall of the Berlin Wall. It was something she hadn't expected to see in her lifetime. She was as enthusiastic as any teenage fan about the changes this would bring and happily discussed the role of science fiction in helping to reach that better future.

Her intelligence, love and companionship are sorely missed, by all of the friends she made and all her family, but most especially by Sean, Zoe and Elizabeth Wells, her grandchildren, who didn't get the opportunity to spend nearly enough time growing up around her.

Donald Glen Dever

Nov. 23, 1939 — July 11, 1994

A good man died at 54. Too young, but not unloved. Perhaps you didn't know him very well. You can be forgiven for that, since Don Dever presented an image our culture doesn't teach us to respect. But for the few of us that took the time to know him, our time was well repaid.

He was gentle, unassuming, humble, good-natured, even-tempered. I never heard him gossip or speak badly of anyone, even when mistreated, even when angry. He would report his progress, but never brag.

I have never known anyone who tried as hard as he did. Any of us with only slightly more advantage and the same amount of effort could not help but succeed at anything. If you were aware of how hard he tried, you couldn't help but admire him for it. And he never gave up!

He was honestly loved by at least 5 people. Not "in spite-of" who he was, but "because-of" who he was. How many of us can likewise qualify?

This last year saw many changes in his health. In the beginning, it looked really positive. Later, it seemed to be going too far, too fast. In the end, it proved to be fatal.

An autopsy was not performed, so no one really knows what caused it. A wasting disease of some sort, I suppose. His sister suspects cancer. She had stopped to take him to the dentist. When he didn't answer, the landlord let her in. The Coroner said he'd been dead for about two days. His heart had just stopped. Memorial services were held Sunday, July 17, 1994.

His karma from this life has earned beauty in the next one.

YaLeah

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Pat Cadigan

by
Gardner
Dozois

While at Orycon, one person you should really make a point of speaking with, if you wish to derive maximum benefit from your convention experience, is your GOH, Pat Cadigan. Why should you speak to Pat? Well, for one thing, it's fun. Pat is one of the truly witty people in our field. Occasionally, when things work out just so and my mood is just right, I can be "funny" (and when they aren't and I'm not, it can fall as flat as a balloon made of neutron-star material, too) — but that's not what I'm talking about. No, I'm talking about wit now, real wit, something Pat possesses, as opposed to those of us who merely tell jokes and sing comic songs and make funny faces. Pat's creative intelligence and wit infuses everything she does, even if she can't tell a dialect joke very well (she can, however, under extreme provocation, do a mean imitation of the Major Awards of Science Fiction... and, for an interesting reaction, mention *The Chicken People* to her, and see what happens!).

Her talent is so evident, in fact, that it constantly amazes me that she is underappreciated. Perhaps, like other highly-original writers (Howard Waldrop, Avram Davidson, R.A. Lafferty), she suffers for her eclecticism — for no Pat Cadigan story is ever much like another... and my experience has been that the harder a writer is to critically pigeon-hole, the easier that writer is to ignore.

Did you know, for instance, that she has written an impressive body of quiet-but-scary supernatural horror stories? Stuff like "The Boys In The Rain," "The Pond," "Eenie, Meanie,

Ipsateenie," "The Edge," "Heal," "Two," "My Brother's Keeper" (one of the most terrifying modern urban vampire stories I've ever read), "Dirty Work," "Home by the Sea," "The Power and the Passion," and the hair-raising "It Was The Heat" (which is not only really scary, which not only uses local color to masterly effect, but which is also deliciously erotic). Enough stuff, in other words, to establish Pat as one of the rising young stars of the horror genre — were it not for all her other stories that don't

happen to fit into that particular category.

There are a number of stories by Pat, for instance, that are hard to categorize at all, that explore the borderlands between science fiction, fantasy, Magic Realism, and a vision uniquely her own: "Second Comings — Reasonable Rates," "Another One Hits The Road" (the ultimate jogging story), "Criers and Killers," "In the Shop" (perhaps the ultimate Stephen King satire — absolutely spot-on — and only about 1,000 words long), "The Coming



of the Doll," "The Sorceress in Spite of Herself" (a sprightly and funny modern fantasy with a unique idea at its heart), "Lost Girls," "In the Dark," "Death From Exposure," "The Day The Martels Got The Cable."

And then, just to confuse things further, there is her large body of real honest-to-gosh, undeniable, pure quill, no argument science fiction — much of it hard science fiction at that!

Time for the Potted Bio, I guess:

Pat Cadigan was born in

Schenectady, New York, and now lives in Overland Park, Kansas. She made her first professional sale in 1980, and has subsequently come to be regarded as one of the best of all the generation of writers who entered the SF field in that decade. She was the coeditor of *Shayol*, perhaps the best of the semi-prozines of the late seventies; it was honored with a World Fantasy Award in the "Special Achievement, Non-Professional" category in 1981. She has also served as Chair-

man of the Nebula Award jury, as an administrator of the Philip K. Dick Award, and as a World Fantasy Award Judge. Her first novel, *Mindplayers*, was released in 1987 to excellent critical response, and her second novel, *Synners*, appeared in 1991 to even better response, as well as winning her the prestigious Arthur C. Clarke Award as the year's best novel. Her third novel, *Fools*, came out in 1992, and she is currently at work on a fourth novel, tentatively entitled *Parasites*. Her story "Pretty Boy Crossover" appeared on several critics' lists as among the best science fiction stories of the 1980s; her story "Angel" was a finalist for the Hugo Award, the Nebula Award, and the World Fantasy Award (one of the few stories ever to earn that rather unusual distinction); and she has subsequently been a Finalist for several other Nebula and Hugo Awards as well. Her collection *Patterns* was hailed as one of the landmark collections of the decade, and her most recent book is another major new collection, *Dirty Work*.

Within the field, Pat may be best known at the moment, for her novel *Synners*, but she has also written some of the best short science fiction stories of the last fifteen years, a long sequence of hard-edged and elegant stories such as the above mentioned "Pretty Boy Crossover" and "Angel," the amazing "Rock On," "Dispatches from the Revolution," "Patterns," "Roadside Rescue," "Naming Names," "True Faces," "No Prisoners," the hilarious "50 Ways to Improve Your Orgasm" and "Love Toys of the Gods," and many more.

Besides being jazzy and

Pat Cadigan Bibliography

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Pat Cadigan

hard-edged, tough-minded and compassionate, and elegantly and incisively written, most of these stories share a quality that is characteristic of Pat's best work — they are marvels of compression and economy; in many of them, Pat creates a new and unique future society, jam-packed with enough new ideas and background concepts and colorful bits of business that most other writers could have milked a 400-page novel out of any of them; some writers would get a three (or four) book series out of one of them,

in fact. But Pat is much more likely to compress a 400-page novel down into a 6,000-word story than to blow a 6,000-word story up into a 400-page novel.

Perhaps that works against her as well: the theory today seems to be that the more sheer volume of work you can parade in front of the public eye, the better, even if many of the novels on the bookshelf today are enormously-bloated creatures that would have worked better as novelettes instead. I also find it bitterly amusing that several recent articles on cyberpunk (in-

cluding an entire magazine full of nothing else) have managed to discuss the subject without once even mentioning Pat's name, in spite of the fact that Pat's work is aesthetically much more central to that canon than the work of a couple of the core writers inevitably mentioned in the usual cyberpunk litany... or that Pat was the one writer to be officially read out of the cyberpunk movement by an imperious critic. It seems clear to me that some critics and theorists — not the cyberpunk writers themselves, by the way, who

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are friends of hers — are made very uncomfortable by the idea that Pat should be allowed to play in the boys' exclusive clubhouse...

But never mind. Pat is still growing as a writer, becoming even better, and her day is coming. My prediction is that it will not be too much longer until she collects one or more major awards, instead of merely imitating them, amusing as the imitations may be. Pat is already one of the hottest and most widely respected young professionals of the '90s, and in a few

years, when the field enters the 21st Century, and the roster is called of the Big Name Writers who took us there, Pat Cadigan is going to be one of the names listed, you can count on that. And then you'll wish you'd spoken to her here at Orycon, when the damn line wasn't so long!

So take my advice and talk to her. It's fun, and it's good for you, and it's not fattening, either. What else can you say that about?

(And don't forget to ask her about The Chicken People!)

by Michele Albaret) "Rock On," in *Spiegelschatten*, German edition of *Mirrorshades*, Wilhelm Heyne Verlag, 1988; (translated by Roland Fleissner) "Rock On," in Japanese edition of *Mirrorshades*, Hayakawa Publishing, 1988; (translated by...sorry, ask Bruce Sterling) "Medusa" ("Death From Exposure") in *Langsame Apokalypse*, edited by Wolfgang Jeschke, Wilhelm Heyne Verlag, 1986; "Les Pleureuses et les tueurs" ("Criers and Killers") in *L'Amérique Aux Fantômes*, edited by Pierre K. Rey (anthology), Nouvelles Editions OPTA, 1982; (translated by Luc Carrissimo) "La Venue de la Poupee" ("The Coming of the Doll") in *Fiction*, December 1982 (magazine from Nouvelles Editions OPTA); (translated by Federica Boschetti) (Highlighted as "Le nouvel auteur du mois"—"New author of the month") "Eternel retour...a prix moderes" ("Second Comings—Reasonable Rates") in *Fiction*, January 1983, see above listing; (translated by Gerard Lebec) Two stories from *Omni* have appeared in the Japanese *Omni* but I've lost track of the contributors' copies, so I can't remember which ones or when; "Pretty Boy Crossover" was in Hayakawa's *SF Magazine* a couple of years ago, but I can't lay hands on the issue so I can't remember any of the specifics (Davis Publications sold it to them, not me).

AWARDS

SYNNERS won the Arthur C. Clarke

Award in the U.K. for best sf book
"Angel" won the 1988 LOCUS poll for best short story

PATTERNS won the 1990 LOCUS poll for best collection

AWARDS NOMINATIONS

MINDPLAYERS nominated for the Philip K. Dick Award

SYNNERS nominated for the Nebula Award and the Arthur C. Clarke Award (UK)

"Pretty Boy Crossover" nominated for the Nebula; Honorable Mention, Theodore Sturgeon Memorial Award

"Angel" nominated for the Nebula, Hugo, and World Fantasy Awards

"The Power and the Passion" nominated for the Nebula Award

"Dispatches From the Revolution" nominated for the Hugo Award

"Fool To Believe" nominated for the Nebula and Hugo Awards

"True Faces" nominated for the Hugo Award

FORTHCOMING

PARASITE, Tor Books (Harper Collins, UK)

rites, Tor Books



Beth Meacham & Tappan King

by
Patrick
Nielsen
Hayden

In the role-playing game that is the professional SF field, Beth Meacham is a corporate warrior, Tappan King a roving wizard.

This rather silly insight, the kind of thing one says after the second drink, came to me more than five years ago, but unlike most such observations, it's persisted.

Beth is a warrior, fierce and streetwise, a fighter for her company out in the great world, and for her authors back inside the castle keep. She is disciplined, wily, and not shy about saying no. Like the best warriors, she also has strongly-held beliefs — about storytelling, about the things to which readers are entitled — for which, if pushed, she'll draw a line in the sand.

And Tappan is a wizard, brilliant, multitalented, master of the dark arts of packaging and publicity, just the sort of person you'd want on your side in the Change Wars. A giver of names and a maker of spells, the sort that make a book sing siren songs from the wire racks: "You there, who like these things: I'm for you."

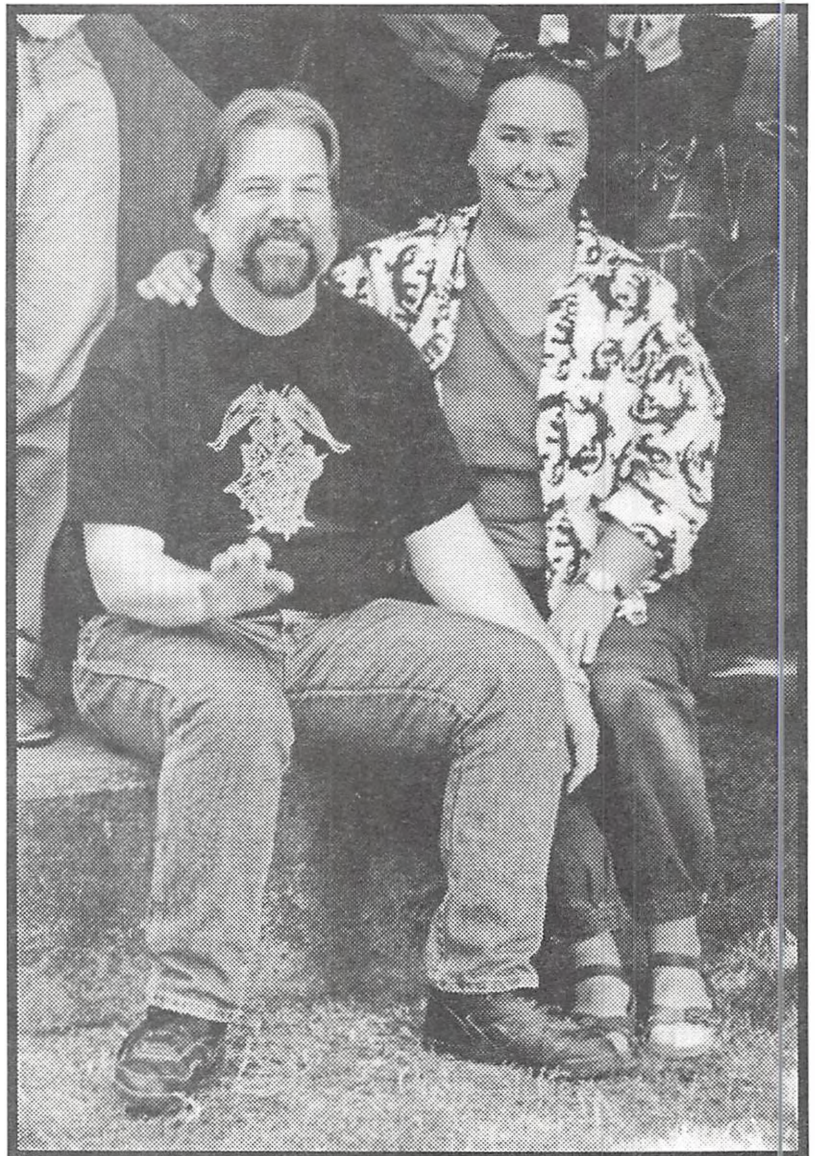
Anyway, that's the stereotype. Of course there's more to them than this.

Beth Meacham and Tappan King met while they were both undergraduates at Antioch College in 1969, and have been together since. In 1974 they moved to New York where they held a succession of jobs (and took a

variety of strange writing assignments) while slowly filtering into the publishing industry — Beth by way of several years at the Science Fiction Shop and Tappan by way of an extended gig as a publicist for the New

York Public Library.

In 1978 Tappan began work as a publicist for Bantam Books, where he remained as a full-time publicist and, later, a consultant through 1986, involving himself with the early development of



today's Spectra line. And in 1981, Beth was hired as an editorial assistant at Ace Books, where she began her meteoric ascent to the top of the SF book-editing business — first rising to the rank of full editor at Ace, then, in 1984, moving to Tor

where she became editor-in-chief of the house.

In 1985, Arbor House published *Down Town* by Tappan King in collaboration with artist Viido Polikarpus, a magical novel of underground New York. And in 1986, Tappan took

on the editorship of the fantasy magazine *Twilight Zone*, which he held until the magazine was folded by its erratic owners in 1989.

In 1988, Tor published *Terry's Universe*, an outstanding original anthology edited by Beth as a memorial to the great SF editor Terry Carr. And in late 1989, having spent entirely enough time (1) in New York and (2) working as an administrator, Beth resigned as editor-in-chief and took a new position at Tor as Ex-

Tappan King — a Selected Bibliography

NIGHTSHADE (with Beth Meacham), adventure novel, Pyramid Books 1978

DOWN TOWN (with Viido Polikarpus), young adult fantasy novel (Arbor House HC 1985, MacDonald HC 1986, Tor Books pb 1987, Futura pb 1987)

"Stephen Jay Gould: A Conversation with an (R)Evolutionary Scientist" interview/profile in *Asimov's Science Fiction* (October 1982, Kathleen Moloney, editor)

"Boogie Man," horror short story in *DEVILS AND DEMONS* (Marvin Kaye, editor; Doubleday 1987)

"Patriot's Dream," alternate history short story in *ALTERNATE PRESIDENTS*, (Mike Resnick, editor, Tor Books pb, February 1992)

"The Sobering Saga of Myrtle the Manuscript: A Cautionary Tale in Thirteen Fits," episodic satiric short story posted in *GENIE's Science Fiction Round Table* (Category 6, Topic 18, July 30 - August 5, 1991, subsequently revised and archived to the SFRT library and reprinted in *OtherRealms* #31, Spring 1992, Chuq von Rospach, editor)

Captions for *THE ART OF ROBERT McCALL*, art book, Bantam HC October 1992

Beth Meacham: a Bibliography:

Nightshade: *Weird Heros #4* (novel) with Tappan King

A *Reader's Guide to Science Fiction* (non-fiction) with Baird Searles, Martin Last and Michael Franklin

A *Reader's Guide to Fantasy* (non-fiction) with Baird Searles and Michael Franklin

Barlow's Guide to Extraterrestrials, with Wayne D. Barlowe

Di Fate's Catalog of Science Fiction Hardware, with Vincent Di Fate

Terry's Universe (an anthology in honor of Terry Carr)

"Baird Searles: A Tribute" (with Tappan King), memorial essay in *Asimov's Science Fiction*

"A Dream Can Make A Difference" *BY ANY OTHER FAME* (DAW) ©1994

"Flight of Reason," science fiction/mystery short story in *MORE WHATDUNNITS* (Mike Resnick, editor, DAW Books pb May 1993)

"The Mark of the Angel" alternate history short story in *ALTERNATE WARRIORS* (Mike Resnick, editor, Tor Books pb September 1993)

"Baird Searles: A Tribute" (with Beth Meacham), memorial essay in *Asimov's Science Fiction* (October 1993, Gardner Dozois, editor)

"Come Hither," children's fantasy for *A WIZARD'S DOZEN* (Michael Stearns, editor, HBJ hardcover, Fall 1993)

"A Most Obedient Cat," contemporary fantasy short story in *XANADU 2* (Jane Yolen, editor, Tor Books HC January 1994)

"The Crimson Rose," alternate history short story for *ALTERNATE OUTLAWS* (Mike Resnick, editor, Tor Books pb, October 1994)

Forthcoming:

"Wolf's Heart," fairy tale, and "A Little Night Magic," essay, in *THE ARMLESS MAIDEN* (Terri Windling, editor, Tor Books HC 1994)

ESCAPE VELOCITY, science fiction novel (Tor Books HC)

"A Spark In The Darkness" *ALTERNATE OUTLAWS* (Tor) ©1994

"Ashes To Ashes" *MORE WHATDUNNITS* (DAW) ©1993

"On Tiptoe" *DINOSAUR FANTASTIC* (DAW) ©1993

"One By One" *ALTERNATE WARRIORS* (Tor) ©1993

"The Tale of Ali The Camel Driver" *ALADDIN: MASTER OF THE LAMP* (DAW) ©1992

Forthcoming:

"Coyote" *SISTERS IN FANTASY* (NAL)

"Glamour Profession" *WITCH FANTASTIC* (DAW)

"The Coney Island Freak Show Babe" *Pulphouse*

Selected Titles acquired and edited by Beth Meacham (1981-1994)

Anthony, Piers	ANTHONOLOGY
Anthony, Piers	CHIMERA'S COPPER
Anthony, Piers	DRAGON'S GOLD
Anthony, Piers	GHOST
Anthony, Piers	MOUVAR'S MAGIC
Anthony, Piers	ORC'S OPAL
Anthony, Piers	SERPENT'S SILVER
Anthony, Piers	THE SHADE OF THE TREE
Anthony, Piers	DEMONS DON'T DREAM
Anthony, Piers	HARPY THYME
Anthony, Piers	GEIS OF THE GARGOYLE
Anthony, Piers	ALIEN PLOT
Anthony, Piers	LETTERS TO JENNY
Anthony, Piers	ISLE OF WOMAN
Anthony, Piers	SHAME OF MAN
Anthony, Piers & Richard Gilliam	TALES FROM THE GREAT TURTLE
Barnes, Steve	GORGON CHILD
Barnes, Steve	STREETLETHAL
Barnes, Steven	FIRE DANCE
Barnes, Steve	THE KUNDALINI EQUATION
Bear, Greg	BLOOD MUSIC
Bear, Greg	THE FORGE OF GOD
Bear, Greg	MOVING MARS
Bishop, Paul	CHAPEL OF THE RAVENS
Bishop, Paul	SAND AGAINST THE TIDE
Blaylock, James P.	THE DIGGING LEVIATHAN
Bova, Ben	CYBERBOOKS
Bova, Ben	ORION IN THE DYING TIME
Bova, Ben	PEACEKEEPERS
Bova, Ben	PRIVATEERS
Bova, Ben	VOYAGERS II
Bova, Ben	VOYAGERS III
Card, Orson Scott	ENDER'S GAME
Card, Orson Scott	FOLK OF THE FRINGE
Card, Orson Scott	MAPS IN A MIRROR
Card, Orson Scott	PRENTICE ALVIN
Card, Orson Scott	RED PROPHET
Card, Orson Scott	SEVENTH SON
Card, Orson Scott	SPEAKER FOR THE DEAD
Card, Orson Scott	THE CALL OF EARTH
Card, Orson Scott	THE MEMORY OF EARTH
Card, Orson Scott	THE SHIPS OF EARTH
Card, Orson Scott	EARTH FALL
Card, Orson Scott	THE WORTHING SAGA
Card, Orson Scott	WYRMS
Card, Orson Scott	XENOCIDE
Cassutt, Michael	DRAGON SEASON
Chalker & Resnick & Effinger	THE RED TAPE WAR
Constantine, Storm	BEWITCHMENTS OF LOVE AND HATE
Constantine, Storm	ENCHANTMENTS OF FLESH AND SPIRIT
Constantine, Storm	FULFILLMENT OF FATE AND DESIRE
Cooper, Louise	MIRAGE
Cooper, Louise	THE INITIATE

Beth Meacham & Tappan King

ecutive Editor, allowing her and Tappan to relocate to Tucson, Arizona, where they live today.

Today Beth and Tappan live on an acre of county land — “horse property,” as the local saying has it, and yes, they own horses. Tappan continues to work as a publicist and publicity consultant for outfits ranging from Tor Books to *Tucson Lifestyles* magazine, while working on a new novel. Beth continues to work, for Tor, with a broad

range of the field’s best writers, people like Orson Scott Card, Michaela Roessner, Kim Stanley Robinson, Charles Sheffield, and Judith Tarr. In 1994 Beth and Tappan were instructors for a week at Clarion West in Seattle. And, most unexpectedly — you’d think all the other stuff was enough — both of them have begun to write and sell short fiction regularly. Maybe it’s the Tucson air.

Or maybe it’s just the latest

development in a pair of careers that have taken Beth and Tappan just about everywhere, doing just about everything, in the SF world. I am unaware of either of them having taken up cover-painting or Worldcon-running, but I would be unsurprised were either to happen. And I would expect them to do it with their typical (warrior-like and wizardly) humor and panache.

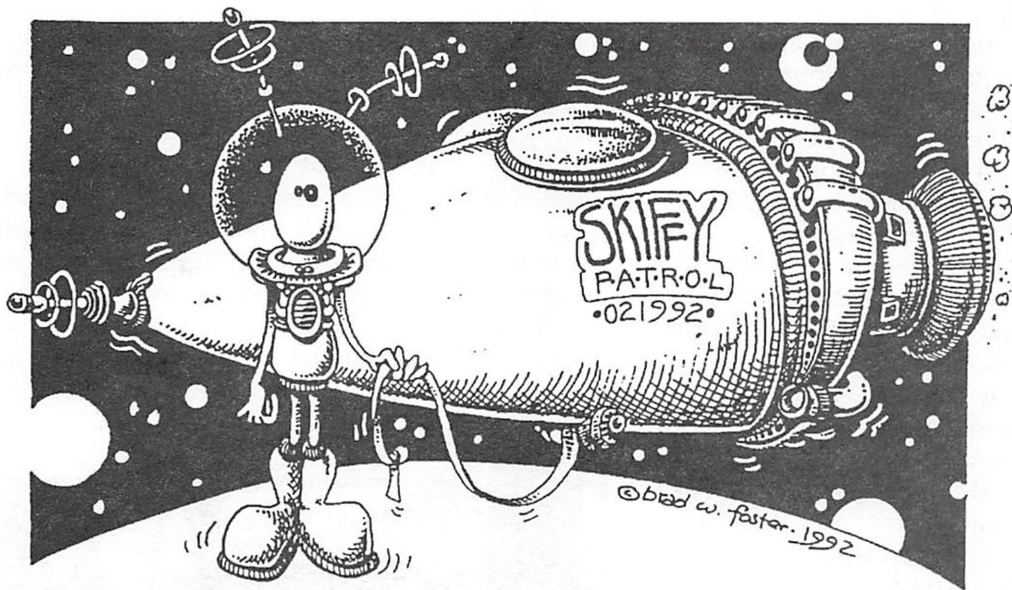
Orycon is lucky to have them. So are we all.

Selected Titles acquired and edited by Beth Meacham, cont’d.

Cooper, Louise	THE MASTER	Roessner, Michaela	VANISHING POINT
Cooper, Louise	THE OUTCAST	Robinson, Kim Stanley	ESCAPE FROM KATHMANDU
Dann, Jack and Jeanne	IN THE FIELD OF FIRE	Robinson, Kim Stanley	ICEHENGE
Davis, Jay & Don	BRING ON THE NIGHT	Robinson, Kim Stanley	PACIFIC EDGE
Dickson, Gordon R.	BEYOND THE DAR AL-HARB	Robinson, Kim Stanley	REMAKING HISTORY
Dickson, Gordon R.	THE DRAGON KNIGHT	Robinson, Kim Stanley	THE GOLD COAST
Dickson, Gordon R.	THE FINAL ENCYCLOPEDIA	Robinson, Kim Stanley	THE MEMORY OF WHITENESS
Dickson, Gordon R.	WOLF AND IRON	Robinson, Kim Stanley	THE PLANET ON THE TABLE
Dickson, Gordon R.	YOUNG BLEYS	Robinson, Kim Stanley	A SHORT, SHARP SHOCK
Duane, Diane	OTHER	Robinson, Kim Stanley, ed.	
Durden, Charles	THE DOOR INTO SUNSET		FUTURE PRIMITIVE: THE NEW ECOTOPAS
Fenn, Lionel	THE FIFTH LAW OF HAWKINS	Robinson, Kim Stanley	REMAKING HISTORY AND OTHER STORIES
Fenn, Lionel	AGNES DAY	Russo, Richard Paul	INNER ECLIPSE
Fenn, Lionel	BLOOD RIVER DOWN	Russo, Richard Paul	THE SUBTERRANEAN GALLERY
Gibson, William	THE WEB OF DEFEAT	Sheffield, Charles	COLD AS ICE
Gould, Steven	COUNT ZERO	Sheffield, Charles	GODSPIED
Harrison, Harry & B. McAllister	JUMPER	Sheffield, Charles	ONE MAN=925 UNIVERSE
Ing, Dean	THERE WON'T BE WAR	Sheffield, Charles	GEORGIA ON MY MIND AND OTHER PLACES
Ing, Dean	SYSTEMIC SHOCK	Shetterly, Will	ELSEWHERE
Ing, Dean	WILD COUNTRY	Slayton, Donald K.	DEKE! The Autobiography of Deke Slayton
Kelly, James Patrick	BUTCHER BIRD	Smith, Sherwood&D.Trowbridge	THE PHOENIX IN FLIGHT
Kelly, James Patrick	LOOK INTO THE SUN	Smith, Sherwood&D.Trowbridge	RULER OF NAUGHT
Kendell, Gordon	WILDLIFE	Smith, Sherwood&D.	Trowbridge A PRISON UNSOUGHT
Kessel, John	WHITE WING	Somtow S.P.	MOON DANCE
Knight, Damon	GOOD NEWS FROM OUTER SPACE	Somtow, S.P.	THE SHATTERED HORSE
Knight, Damon	A REASONABLE WORLD	Somtow, S.P.	VALENTINE
Lafferty, R. A.	THE OBSERVERS	Somtow, S.P.	VAMPIRE JUNCTION
Lafferty, R. A.	RINGING CHANGES	Tarr, Judith	LORD OF THE TWO LANDS=20
Maddox, Tom	THE ANNALS OF KLEPSIS	Tarr, Judith	ARROWS OF THE SUN
Mayhar, Ardath	HALO	Tarr, Judith	THRONE OF SIS
McAllister Bruce	GOLDEN DREAM	Tarr, Judith	THE EAGLE'S DAUGHTER
Meacham Beth, ed.	DREAM BABY	Tarr, Judith	SPEAR OF HEAVEN
Michaels, Melisa C.	TERRY'S UNIVERSE	Tepper, Sheri S	DERVISH DAUGHTER
Michaels, Melisa C.	FIRST BATTLE	Tepper, Sheri S.	JINIAN FOOTSIER
Michaels, Melisa C.	SKIRMISH	Tepper, Sheri S.	JINIAN STARYE
Michaels, Melisa C.	THE FLOATER FACTOR	Tepper, Sheri S.	NORTHSHORE
Michaels, Melisa C.	THE LAST WAR	Tepper, Sheri S.	SOUTHSHORE
Moran, Richard	THE PIRATE PRINCE	Vance, Jack	ARAMINTA STATION
Moran, Richard	THE EMPIRE OF ICE	Vance, Jack	THROY
Murphy, Pat	EARTH WINTER	Vance, Jack	ECCE AND OLD EARTH
Pini, Richard, ed.	THE FALLING WOMAN	Williams, Walter Jon	ANGEL STATION
Pini, Richard, ed.	THE BLOOD OF TEN CHIEFS 1	Williams, Walter Jon	ARISTOI
Piper, H. Beam	THE BLOOD OF TEN CHIEFS 2	Williams, Walter Jon	DAYS OF ATONEMENT
Powers Tim	FUZZIES AND OTHER PEOPLE	Williams, Walter Jon	FACETS
Powers, Tim	FORSAKE THE SKY	Williams, Walter Jon	HARDWIRED
Powers, Tim	DINNER AT DEVIANT'S PALACE	Williams, Walter Jon	HOUSE OF SHARDS
Reaves, Michael	THE ANUBIS GATES	Williams, Walter Jon	THE CROWN JEWELS
Reaves, Michael & Steve Perry	STREET MAGIC	Williams, Walter Jon	VOICE OF THE WHIRLWIND
Resnick, Mike	HELLSTAR	Yarbro, Chelsea Quinn	A CANDLE FOR D'ARTAGNAN
Resnick, Mike	IVORY	Yarbro, Chelsea Quinn	A FLAME IN BYZANTIUM
Resnick, Mike	PARADISE	Yarbro, Chelsea Quinn	CRUSADER'S TORCH
Resnick, Mike	PURGATORY	Yarbro, Chelsea Quinn	DARKER JEWELS
Resnick, Mike	INFERNO	Yarbro, Chelsea Quinn	BETTER IN THE DARK
Resnick, Mike	A MIRACLE OF RARE DESIGN	Yarbro, Chelsea Quinn	OUT OF THE HOUSE OF LIFE
Resnick, Mike	SANTIAGO	Yolen, Jane	SISTER LIGHT, SISTER DARK
Resnick, Mike	STALKING THE UNICORN	Yolen, Jane	WHITE JENNA
Resnick, Mike	THE DARK LADY	Yolen, Jane, ed	XANADU 1
Resnick, Mike	WILL THE LAST PERSON...	Yolen, Jane, ed	XANADU 2
Resnick, Mike	SECOND CONTACT	Yolen, Jane, ed	XANADU 3

ConDiablo

Westercon 49 July 4-7, 1996
Camino Real Paso Del Norte & El Paso Convention Center
El Paso, Texas



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Artist Guest of Honor

Brad W. Foster

Fan Guests of Honor

Arnie & Joyce Katz

Toastmaster

Pat Cadigan

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Real and Muff Musgrave

by
David R.
Deitrick

"Technique, like the wind, should be visible only by its effect."

—Leo Tolstoy

I think it was Tolstoy that said it; it may have been Mr. Spock or Batman. Regardless the source, I think a breeze-analogy is most appropriate when describing Real and Muff Musgrave because of their pervasive good nature and the manner in which it emanates from them.

One definitely feels Real's presence before seeing him, if nothing else but for the aromatic pipe smoke that surrounds this soft-spoken genuinely honest man. Blessed with an ever-present quiet chuckle that fades in and out of a conversation like an AM radio station, Real is like a small Texas "dust devil" stirring up leaves and bringing delight as he passes through a group.

On the other hand, Muff is the unexpected warm breeze that takes the edge off a cold morning early in spring. Though thoughtful and reserved, Muff is definitely not lacking for spirit, being one of the most intensely loyal and piercingly intelligent people I've ever met. She is a person of contrasts, tough enough to slug it out with corporate sharks but possessing the grace and humor of a spritely dryad with flowers growing in her hair...

...and the wonderful stuff they create! (I use **they** rather than **he** for a purpose; the superbly drawn and sculpted images do proceed from Real's hands, but the thought and creative "oomph" comes from both their efforts).

Real's wizards, runes and Pocket Dragons gained major exposure to our world in 1974 when he began marketing a line

of fine art prints in his studio and small gallery in Dallas, Texas. Five years later he joined the Texas Renaissance Festival, eventually becoming the official artist, producing all the posters and advertising graphics for the Festival. As his renown has grown he has been included in juried shows both in and out of the genre, has been invited to lecture at universities and been featured in television documentaries. Somewhat of a fixture at conventions all over the country, he has been artist-guest of honor more times than I can remember and regularly collects first-place

and best-of-show awards like most of us collect rejection slips. At the same time his whimsical world has expanded through venues including a full-color signature line of greeting cards from Dragontales, Incorporated of Houston, Texas and a line of superb cold-cast porcelain collectible figures manufactured by Collectible World Studios of Great Britain.

One area sadder for the absence of Real's work is the paper-book industry. However, even though his work has yet to grace a book-cover the first word I would use to describe Real's



work is "literate"; for through his drawings Real has created a cohesive world with internal order and fleshed out-characters, developed in a degree many novelists would do well to emulate. I know I could get to his world of benevolent wizards, beautiful faeries and mischievous Pocket Dragons if I could only find an airship to get there in.

(At this point you may mutter in a cynical-nineties tone of voice: "They seem too good to be true!")

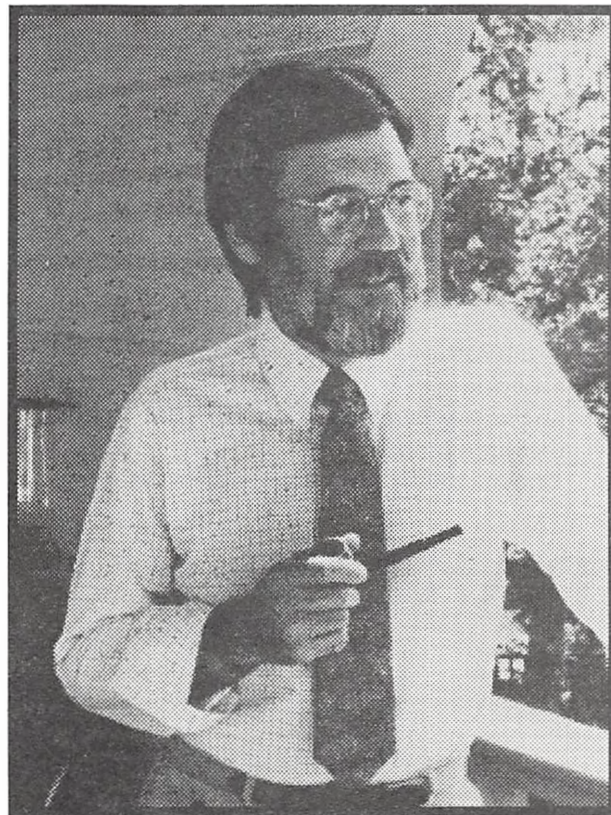
Well, there is one drawback. You see, the Musgraves are about my age, and they're incredibly successful... and they are really nice. It would be different if they were arrogant, but they are such totally benign and humble people that it is impossible to not love them so I have

to find something or someone else to mutter about in my cynical-nineties tone of voice.

Despite all the success, Real remains real. When walking off a Red Lobster all-you-can-eat shrimp dinner at Magicon in Orlando in 1992, Real made the comment that he doubted he'd ever be in any kind of art history book. He's probably right if the book is comprised of miles of huge abstract-expressionist works, welded steel and railroad-tie sculptures or photos of men holding bullwhips without using their hands. But if the book is made up of the hearts and imaginations of thousands of people who have met these two creative zephyrs and been touched and uplifted by their positive imagery, Musgrave work will be page one, first paragraph.



"Maiden's Magic"



ART SHOW

John Lorentz and Charles Devore

Where: Willamette and Deschutes Rooms
(Lower level)

When: Friday 2:00 p.m. – 6:00 p.m.
Saturday 10:00 a.m. – 8:00 p.m.
Sunday 9:00 a.m. – 10:30 a.m. (close-out for auction)

Auction 11:30 a.m. – 1:30 p.m. in Riverview Room
2:30 p.m. – 5:00 p.m. (final sales & check-out)

Down the stairs (or the Red Lion's new elevator!), at the end of the hall, you'll find an oasis of color and vision. OryCon's Art Show will be filled with the works of 60 different artists from all over North America science fiction and fantasy themes reflected in drawings, paintings, sculpture, jewelry and prints (more than 1,000 different items).

Highlighting the Art Show this year is our Artist GOH, Real Musgrave. As well as several panels displaying his art, there will be prints for sale at reasonable prices.

There are some basic rules and procedures which are summarized below. Complete information is available at the Art Show control desk.

- There is no smoking, food or drink allowed in the Art Show.
- Large and/or bulky bags, backpacks, etc. must be checked at the Art Show entrance. We inspect bags, purses, etc. upon exit.
- There is no photography allowed in the Art Show and all cameras (still or video) must be checked or bagged.
- Bidders and direct sale buyers must register and sign a release form at the Art Show control desk before bidding or making a purchase.
- Items on the Print Table and displayed artwork as indicated are available for direct sale. For-sale artwork with 4 or more bids will go to auction on Sunday. Items with less than 4 bids are sold to the highest (valid) bid.

And, of course, we always need volunteers!

DANCES

Kurt Daily

On Friday and Saturday nights Orycon will once again present its almost award winning dances. The Time Warp & Rasputin will be felt and heard along with all of your favorites. So join us for the fun.

BREAKFAST & CARTOONS

Randy Fisher

Start the morning off right with good food and good Toons. Come into Room 419 from 9:00 – 10:00 a.m. on both Saturday and Sunday for your morning cereal, toast and jam, bagels and cream cheese and orange juice. We will be showing older Looney Tunes for the viewing pleasure of both young and old.

CHILD CARE

Aaron Bodor and Tash Robb

Once again into the fray... Orycon will again be providing child care services during the con in rooms 172 – 174. Hours will be 4pm – 10pm on Friday, 10am – 5pm and 6pm – 11pm Saturday, and 11am – 4pm Sunday. Rates will be \$3.00 per hour, and tickets must be purchased in advance at the Con Office. Children will have access to some games, toys and children's videos. Supervision will be provided by professional (licensed) nannies. Parents are responsible for providing all necessities such as disposable diapers, food, etc. (Some snacks will be provided but do not rely on that substituting for meals.) Please notice that we will be closing childcare from 5:00 to 6:00 p.m. on Saturday, and be sure to pick up your neofans by five.

DEALERS ROOM

Debbie Cross

The following businesses will be found in the dealers' room. You can reach the room by the stairs near the coffee shop or the stairs near registration.

Where: Rouge/McKenzie Rooms
Hours: Friday Noon – 7:00 p.m.
Saturday 10:00 a.m. – 6:00 p.m.
Sunday 11:00 a.m. – 4:00 p.m.

Angelwear Creations	Magical Aardvark, Ltd.
B. Barrett Books	Mon Droit Studio
Bargain Book Room	Otherworld Unltd.
Blue Moon Books, Ltd.	PreKarious Enterprises
Charae Crystals	Quicksilver Fantasies
Edie Reichard	Rhonda Gheen Sculptures
Escape Books	Silk Road
Express Yourself	Shipman's Star Props
Friends of Filk	Springtime Creations
Games Plus	Terra Nova Trading Co.
Hippogriff Armory/Creations by Tavah	Uncomyn Gifts
Lady Jayne's Comics & Books	Unicorn
	Wald/Govora
	Wrigley-Cross Books

FAN ROOM

David Levine

The Fan Room is located in the Santiam room (next to the Office) and will be open 4-6 PM and 8-11 PM on Friday, 11 AM-6 PM and 9-11 PM on Saturday, and 11 AM-4 PM on Sunday.

The Fan Room is a place for fans to hang around with other fans and talk about fannish things. It's a laid-back continuous room party, a place to find like-minded people for conversation and silliness. Think of it as a low-key convention within the convention. It's Hospitality without the drinks and munchies, Gaming without the dice and cards, Filking without the guitars and songbooks, the Art Show without the art. It's faanish. What is "faanish"? Come in and find out.

The Fan Room is the center of fanzine activity at OryCon. That said, be aware that in practice the Fan Room has about as much to do with fanzines as science fiction fandom has to do with science fiction. If you know nothing about fanzines, don't worry — you're welcome anyway! Come in and browse, ask questions, chat. You might make some new friends.

The Fan Room is a place for:

- Conversation.
- Silly games, such as Charades or Twenty Questions.
- Reading fanzines.
- Making up strange new car names.
- Gathering material for fanzines.
- Singing old TV theme songs.
- Writing fanzines. (We may have the facilities to produce a one-shot.)
- Connecting faces with names.
- SMOFfing (a no-SMOFfing zone will be provided).
- Plotting the overthrow of the civilized world.
- General silliness.

The Fan Room is NOT a place for:

- Serious games, such as D&D or Magic: The Gathering.
- Singing any song that could be described as "ose."
- Sleeping.

The Fan Room will also be the location for several silly and laid-back programming items during the convention. See the Program Schedule elsewhere in this Program Book for details.

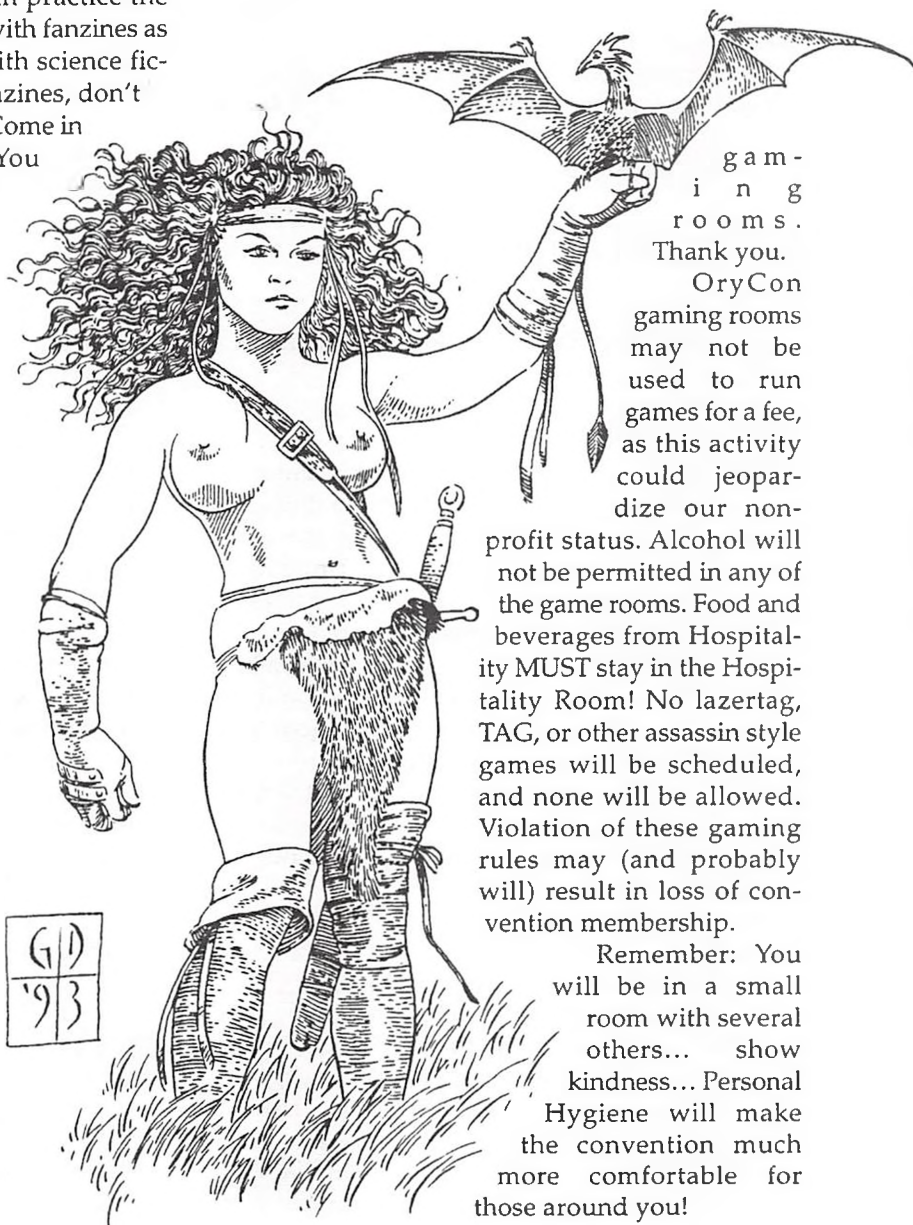
GAMING

David Schaber

Welcome back to OryCon Gaming!

This year, I have attempted to schedule a wide variety of role-playing games for your enjoyment. There will be sign-up sheets posted by the Tualatin, (Open gaming) Room. So, if you want to play one of these games, get signed up early (I will post each sign-up sheet at least 4 hours prior to game time). We also have a large selection of games to play in the open gaming room, (Tualatin Room), so feel free to pull out a game and have a few hours of fun!

This year we have arranged for space to play and trade your MAGIC cards. Please confine all MAGIC playing and trading to these rooms. If you play or trade cards in the hallways or other programming space, you will be asked to go to the



gam-
i n g
r o o m s .
Thank you.

OryCon gaming rooms may not be used to run games for a fee, as this activity could jeopardize our non-profit status. Alcohol will not be permitted in any of the game rooms. Food and beverages from Hospitality MUST stay in the Hospitality Room! No lazertag, TAG, or other assassin style games will be scheduled, and none will be allowed. Violation of these gaming rules may (and probably will) result in loss of convention membership.

Remember: You will be in a small room with several others... show kindness... Personal Hygiene will make the convention much more comfortable for those around you!

FILKSINGING AND MUSIC PROGRAMMING

Cecilia Eng

Where: Klamath Room (upper level)

When: Friday: Concerts & Song Circle, 8:00 p.m. – 4:00 a.m.
Saturday: Song Circle, 8:00 p.m. until Masquerade ends; Concerts, after Masquerade ends; Song Circle, restarts after Concerts

Electric Lime Green Concert Schedules will be posted throughout the convention, so watch the doorways so you won't miss your favorite songsmiths!

There will also be a sampling of music during the Masquerade half-time break.

OryCon welcomes Michael Longcor as the special guest of Friends of Filk. Known among folk enthusiasts for his American historical ballads, Michael also has a fairly extensive body of original

Michael Longcor

By Frank Hayes

Nine or Ten Things I Know About Michael Longcor (and now you will, too):

1. He is the Special Guest of Friends of Filk for Orycon 16.
2. He comes from the Mysterious East, a land that dwells in perpetual twilight. (Indiana dwells in perpetual twilight mostly because the state doesn't practice Daylight Savings Time. Residents of Indiana are known as "Hoosiers," a word of obscure origins that also, according to the Dictionary of Americanisms, means "a big, burly, uncouth specimen or individual; a frontiersman, countryman, rustic." Longcor is a Hoosier in the best senses of the word.)
3. He was king of the Middle Kingdom in the Society for Creative Anachronism—not once but twice, having apparently failed to learn his lesson the first time.
4. He is old—not as old as God, but older than dirt, he says.
5. He once rode a bicycle down a ski ramp.
6. He once rode a motorcycle out of a burning feed mill ("I was a newspaper reporter at the time, and I picked a bad parking place," he says).
7. He is a prize-winning songwriter for such songs as "I Can't Party," "Eternity's Waltz," and "Rhinotillexomania." (For those unfamiliar with rhinotillexomania, he will be bringing his com-

plete set of implements for performing it to the convention.)

8. His songs have been played on the Dr. Demento Show—not once but twice, having apparently failed to learn his lesson the first time.

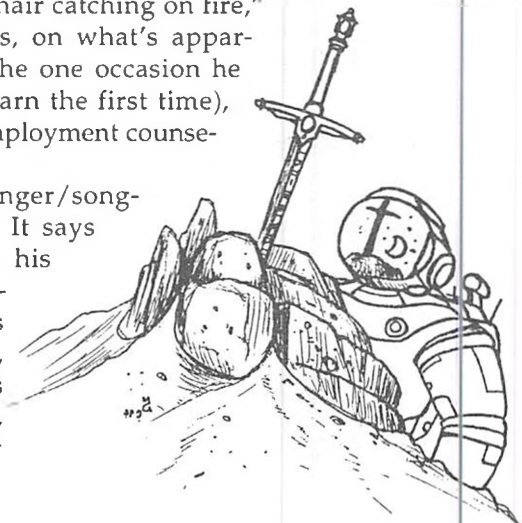
9. He was conceived in Texas within pistol range of the Alamo (which, according to his wife Lea, "explains a lot") and born in a parking lot in northern Indiana.

10. He has worked as an insurance investigator, blacksmith, newspaper reporter (for the Goshen, Indiana, News—"I gave it up because I was tired of my hair catching on fire," he says, on what's apparently the one occasion he DID learn the first time), and employment counselor.

For those of you who are new to filk, filk songs are folk songs which are usually, but not exclusively, about space, science fiction or fantasy. We invite you to hear a few samples during the Saturday Masquerade break, attend our Friday and Saturday evening concerts, and perhaps stay for the song circles which will follow the concerts.

During the Song Circles, **everyone** (including the musically challenged) is welcome to perform, sing along, make requests, or just sit back and listen. We hope to see and hear you there!

And singer/songwriter. It says so on his business card, and it's very, very true.



GREEN ROOM

Pat Gulley and Joyce Zimmerschied

Where: Nehalem Room

When: Friday 11 am - 6 pm
Saturday 9 am - 6 pm
Sunday 10 am - 3 pm

ATTENTION PROGRAM PARTICIPANTS AND OTHER INVITED PRO'S.

Welcome once again to OryCon. We hope you will enjoy your stay. The Green Room is still not green but it is available for your use. This is the place for our illustrious panel participants to check in and confer with their fellow panelists prior to their time on the dais. I know there will be some snacks and beverages, a clock - to keep panels on time, and staff to handle any questions you may have about programming, or anything else we can help you with. If you wish to visit with other pro's, this room will be ready.

HALL COSTUMES

Anne Hoffert and Tracy Bailey

We are very pleased to once more ne the Hall Costume judges for OryCon 16. Last year we were delighted with the huge, creative turnout and this year we hope to see even more costumes. We have beautiful ribbons and great prizes, and we're looking forward to giving all of them away. So, those of you who didn't dress up last year, come on! Wear your favorite hall costumes. And those of you who did, share some more of your creations with us. Prizes will be announced in the Sunday 'zine and can be picked up in the Con office. So have fun and we'll see you in the hallways!

QUIET HOSPITALITY

Alan and Nancy Smith

Location: Room 423

Times Open: Friday: After Opening Ceremonies, about 8:15 p.m. to 1:00 a.m.
Saturday: 2:00 to 5:00 p.m., and then reopen after the Masquerade until 1:00 a.m.

When the hospitality suite gets too crowded and noisy, and you're looking for a quiet place to relax,

HOSPITALITY

Tom Smith and Stuart Saxonberg

Whereis: Kennedy Suite (Interstate Wing)

Whenis: Friday 3pm to 3am
Saturday 9am to 3am
Sunday 9am to 4pm

Greetings. This is Orycon Hostility. We're the people you come to for snacks and drinks to keep your con experience joyous and prosperous.

We'll be serving the usual wide variety of snacks, with actual food on occasion, plus a variety of soda products and every(over 21)one's favorite, beer. We're featuring Portland Brewing Company microbrews with new and exciting flavors nightly. (Look for flavor details in the daily con report.) We also have a selection of wine-in-a-box for those who dislike hops and its ilk.

And not-very-finally, as always, we need (dramatic pause...) volunteers. We volunteered. You should too. If you're bored, find your favorite panel canceled, or want to have a joyous food-handling adventure, come see us. (and you get a nifty-neat-o keepsake volunteer badge, too!).

Now for the fine print:

First, to be allowed in, we gotta be able to see your con badge.

Second, if you intend to be drinking, you must must must have a form of legal ID on your person. What's more, it has to say that you're at least 21 years old. As is usual, we ID everyone (to avoid trouble with the OLCC, and in the interest of equality).

Lastly, we can't allow you to leave with food or drinks, cause the hotel gets really mad.

We're sorry for any inconvenience the above may cause, but we don't have any choice in the matter. Other than that, we look forward to seeing you in Orycon SweetSixteen Hospitality.

come to Quiet Hospitality! We've got the atmosphere for you! In Quiet Hospitality the noise will be kept to low voices, soft background music, and the turning of book pages. Come to us for a place to have a cup of tea or coffee, thumb through your pocket program or enjoy that purchase from the dealers room. Come chat with friends and nibble on something to hold you over until your next meal. Children, pets, aliens from Planet 10, and your mother-in-law are welcome, as long as they are reasonably quiet. **No Smoking**, filking or body tattooing, please!

HOTEL

Patty Wells, Melanie Schaber, and Helen Umberger

The Red Lion Columbia River is happy to welcome Orycon back this year.

Most of you are familiar with the property and the guidelines we suggest. However, should this be your first Orycon, or should you be as forgetful as most fans are here they are:

1. If you're wearing a mask that completely covers your face, please don't loiter around the hotel main desk or near the restaurants or bars. It makes the cashiers nervous.
2. Walk, don't run.
3. Use common sense when putting up signs. Use masking tape, and attach them to the wooden rails or metal posts rather than to the walls.
4. Open parties should be in the Party Wing. The

hotel will shut down parties elsewhere if there are noise complaints. And — please, please — don't give alcohol to minors (the drinking age is 21 in Oregon), or to people who are already intoxicated. You may find yourself in an unpleasant situation with the local authorities. This means that you shouldn't let people wander away from your party carrying alcohol.

5. Be courteous to the hotel staff. They like Orycon (which makes us very happy). Keep your rooms reasonably clean, especially if you throw a party. Remember to leave a tip for the housekeeping staff.

We hope that you enjoy another Orycon here at the Red Lion Columbia River. If you have questions or concerns about the hotel, the Orycon Office can contact one of the hotel liaisons: Helen Umberger, or Melanie Schaber, or myself to help you.

ORYCON'S POLICY FOR CHILDREN

Children must be accompanied by an adult in order to purchase a membership. All children must be registered with the convention.

Children 5 years old and under will be admitted free to the convention. Those will receive a hospital type ID bracelet (as will any other child whose parent requests it). This bracelet will list the parent's (or responsible adult's) name and hotel room number and/or home phone number. **At all times, these children must be under the supervision of an adult, or in the child care facility.** If a young child is found unattended, that child will

be delivered to child care, and the parent will be billed for the care received.

Children 6 - 12 are admitted at half the adult price. ID bracelets are not required, but recommended. We recognize that many children in this age group are capable of independent activity. Therefore, as long as they are causing no problems, they do not have to be under adult supervision. However, if they are not capable of independence (as defined by the Convention Committee) then they must be under adult supervision, or in the child care facility.

MASQUERADE

Pat & Peggy Kennedy

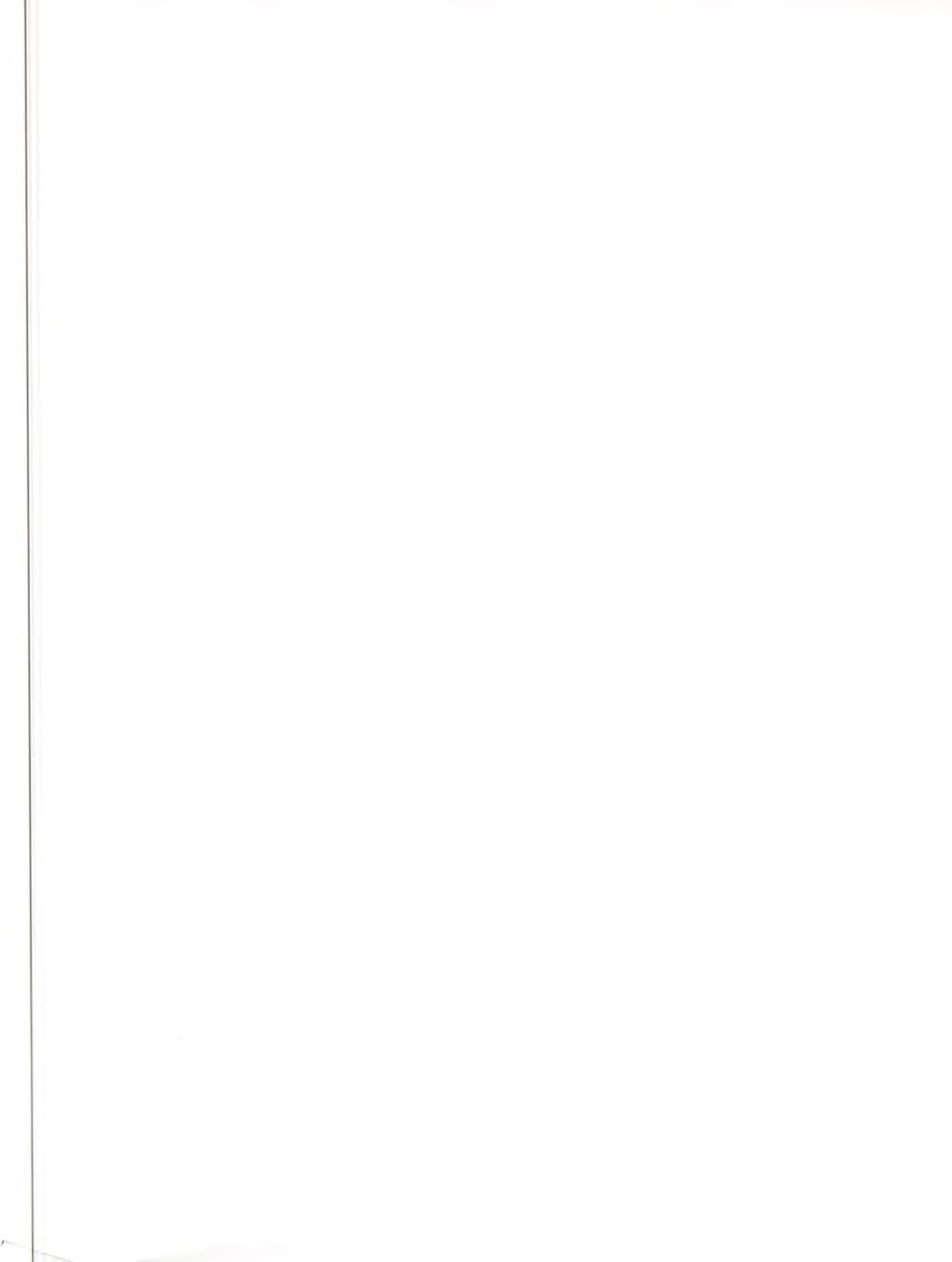
The ORYCON 16 Masquerade will be held in the Riverside Ballroom starting at 8:00 PM Saturday. The stage consists of a platform of risers approximately 2 ft. high put together to form an 12 ft. x 24 ft. rectangle, located against the entrance wall of the room. The Judges' table will be located left-center, and the M/C's lectern far right, viewed from the stage. This is the same stage which will serve as a dais for speakers, and so will be available for blocking presentations only when no programming is scheduled. In practice, this means late Friday and early Saturday. Because the stage is fairly small, large groups will have problems and we suggest that participants plan with that in mind.

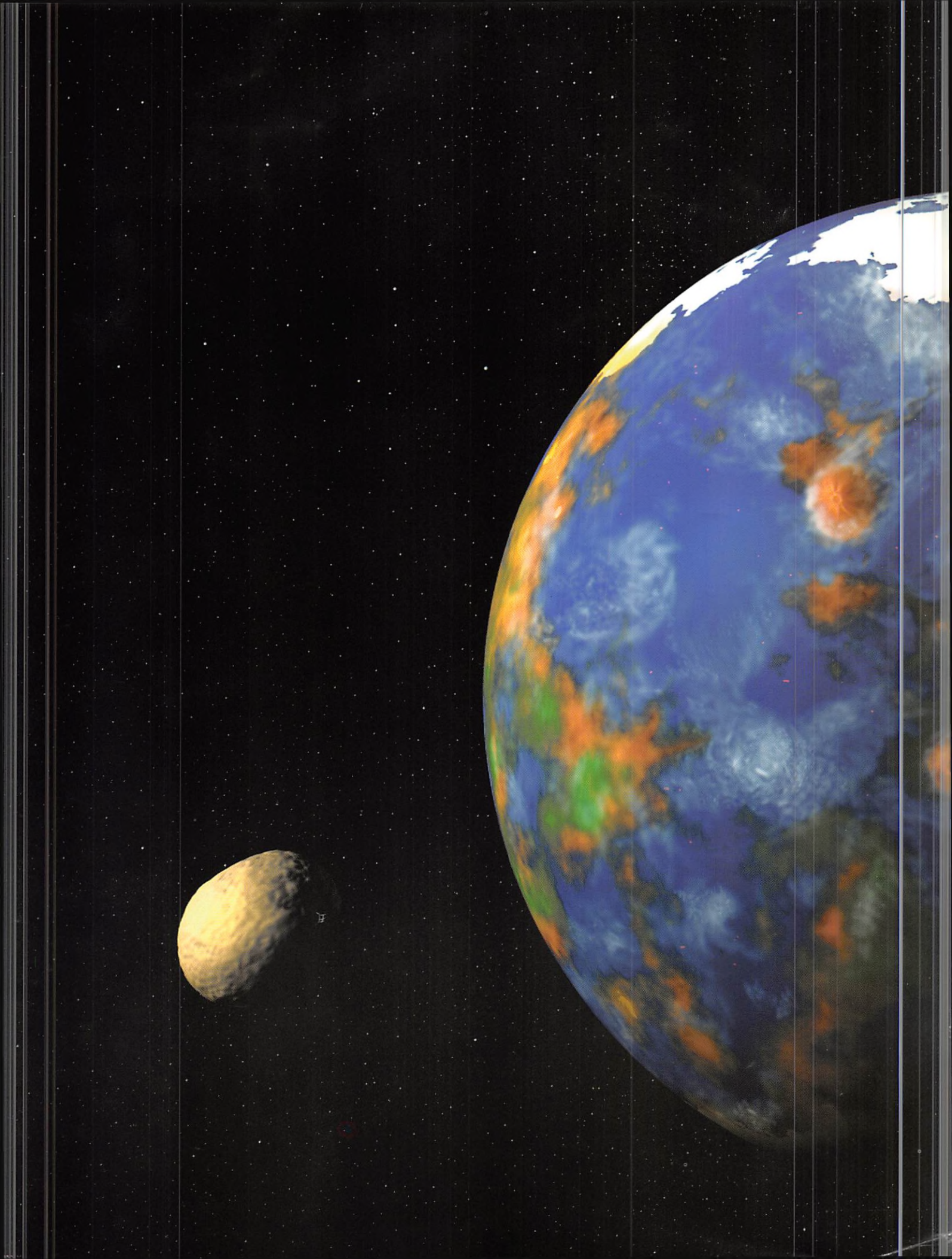
Doors will be opened for audience seating at 7:45. However, participant check-in will start at 6:30 PM; anyone who shows up after 7:00 PM cannot be guaranteed a stage appearance. The Ballroom will also be open between the hours of 4:00 to 6:00 PM for participants so that they can walk the stage and set final blocking for their presen-

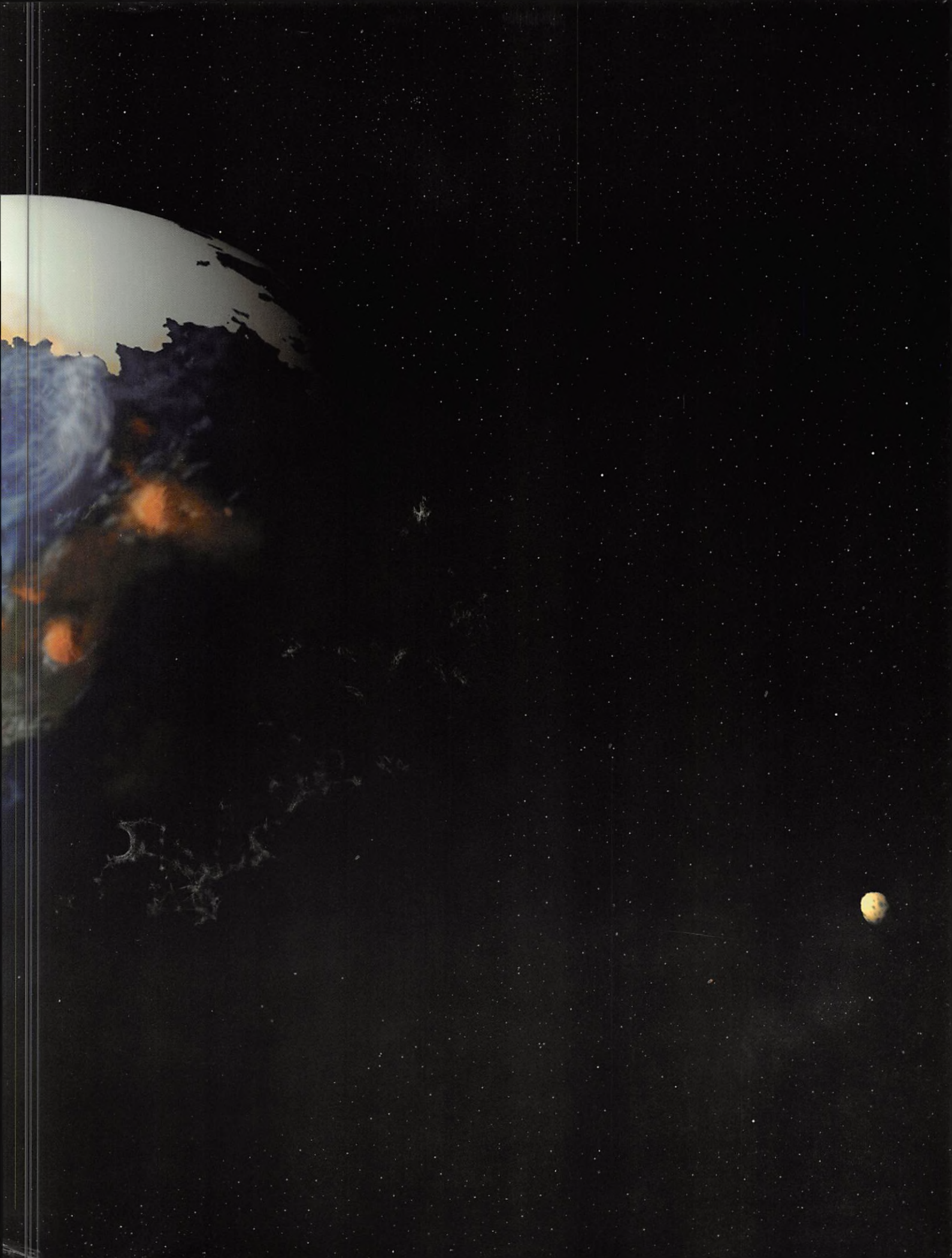
tations. Because we will be sharing the room with other programming during that time, we ask that participants take special care to remain as quiet and unobtrusive as possible.

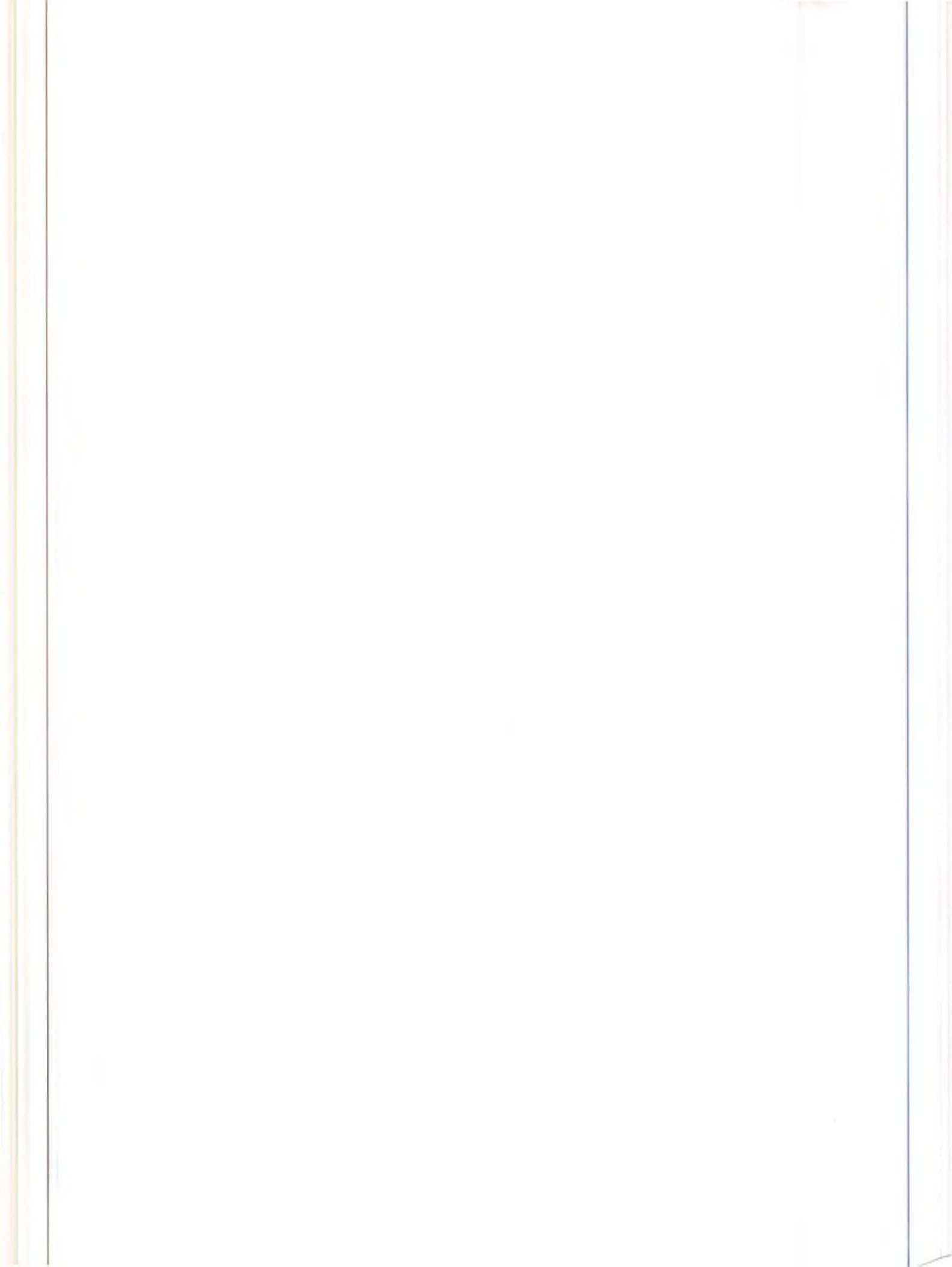
Masquerade registration will open Thursday evening and will close at 6 PM on Saturday. The registration forms will be available at a table near Convention Registration, which will be staffed as continuously as humanly possible. The forms will also be available at the check-in desk near the entrance to the Riverview Ballroom, where members of the Masquerade staff — including the tech crew — will be available to answer questions. Participants will go "On Stage" in the order determined by the Masquerade Staff. Anyone having a valid reason for going on at a particular time (i.e., the costume has a five-minute supply of oxygen) should consult with the Director.

The ORYCON 16 Masquerade will be using the now-familiar Skills/experience Divisions System, which was developed as a means of promoting fairness in Masquerade competitions. The System serves to deter costumers









TREASURE HUNT RULES

Debbie Stansbury

Thou Shalt Not:

- I. SEEK In a private room
- II. In the quiet wing
- III. In the restrooms
- IV. Behind the Hotel Front Desk
- V. In the bar
- VI. In the coffee shop
- VII. MAKE Thyself a nuisance
- VIII. ASK The Treasure Hunt Committee where the treasure is.

Thou Shalt:

- I. Have oodles* of fun.

*an oodle is several whole-bunches.

Welcome to Orycon 16! More importantly, welcome to the new and improved Treasure Hunt, now with genuine artificial lemon scent! I have good news and bad news for all you Treasure Hunt aficionados (no, I'm not calling you dirty names!). The good news is: the Treasure Hunt will be harder this year (as opposed to last year when it was found early Friday). The bad news is: it will be harder to find the Treasure this year!

The Official Orycon 16 Treasure is well worth your efforts; not only do you receive a membership to Orycon 17, but you also receive a lovely memento to remind you of your Triumph for years to come. Plus, last but not least, you get your name mentioned in the Official Orycon 16 Regress Report. We may even spell it right!

By the way, the incredibly difficult clues will be released one at a time, every other hour or so during the prime searching hours. In order to start you out motivated, I am including the first clue here as well:

Clue #1: Search the place that is forever entombed by its opposite.

Please do not remove the clues or the Treasure Hunt Rules from where they are posted — give everyone a fair chance. And, what you are all searching for (but only one will find) will say, "Hi! I'm the Orycon 16 Treasure Hunt Object of Redemption" on it. The actual Treasure is sequestered in the Office waiting for you to bring the object of redemption to an official Treasure Hunt committee being and describe how you found it. (Sorry, no prize for finding it accidentally.)

Good luck! (I sincerely hope you'll need it!)
The Treasure Hunt Committee

TRIVIA CONTEST

Tracy Bailey and Anne Hoffert

We are very pleased to be hosting the OryCon Trivia Contest for the third consecutive year. Previously, we have concentrated on the subject of Star Trek, but this year we have decided to widen our horizons. The questions will cover science fiction, horror and fantasy films and television programs from the last twenty years or so. The format will be the same (eight 2-person teams), but we will play on Friday evening instead of Saturday afternoon. So if you want to play, sign up quickly in the Con office (blatant plug: we have fantastic prizes), check the schedule and pick up a copy of the rules. For those non-competitive types, come and watch! Steve "Trebeck" Hoffert reprises his role as emcee and will give goodies to audience members who can answer the unanswerable questions. Everyone will have a good time, so come and join us!

ORYCON WEAPONS POLICY

In line with the Standard Practice at most major conventions, including recent World conventions, the carrying and wearing of weapons will not be permitted, except as part of a Masquerade contestant's costume, or as part of other designated events, and then only during the event, or in transit to and from the event. The use of a weapon as part of the Masquerade must be approved by the Masquerade Director prior to the event. Failure to do so are grounds for immediate expulsion from the convention.

The Convention committee defines as weapons any object designed to cause bodily harm, or any replica of such an object and any other object the Committee determines to be dangerous. However the committee reserves the right to amend this definition of a weapon, and the right to impound weapons for the duration of the convention.

Any weapons purchased in the Dealer's Room must be securely wrapped.

The committee realizes that most people who would like to carry and wear weapons are sensible and careful individuals. However, because of the present liability laws, the risk of weapons causing accident or distress, and to preserve relationships with convention hotels, we have had to adopt this policy. The safety of convention members has to be our overriding consideration.

[Program book editor's note: This has been a political/religious issue for years. The policy is not one enforced by the hotel, but one encouraged by the hotel and decided upon by a majority of the ConCom. There is no logical or rational reason to exclude obvious items like phasers, ray guns, light swords, etc. However, because of the beliefs of many of the people who actually do the work at these conventions, things will not change in the near future. If you disagree with this and want to change, then join the ConCom, do the work, then vote to change the policy. Until then, Con attendees have no say on the subject. —MP]

OPENING CEREMONIES

The Not Ready For Sidereal Time Players is back by popular demand. Well, maybe not by demand but surely we're popular! Anyway, if NBC can keep their group going why should we stop. Once again we have discovered another plot, or shall I say screenplay, for introducing our Guests of Honor and getting our convention off to a hilarious beginning. See you there, Friday night at 7:30, in the Riverview Room.

PARTY SUPPLIES

Planning a room party? Forgot the chips? No problem. There is a large Safeway just two blocks from the hotel. (You can walk under the freeway.) It also has a bakery, deli and sushi bar. It is open from 6 am to 11 pm.

VOLUNTEERS

Ralph Strausser

You are the people who make the OryCon run: from the all-volunteer convention committee, to those of you who attend the convention and generously donate your time.

Our volunteer booth will once again be in the alcove on the way to Hospitality. If you do volunteer work for at least 6 hours we will take five dollars off next year's membership fee.

This year we will have something new for you.

On Sunday at 1 pm, in the Klamath Room, we have a special program event titled "Con Volunteers Buy Virtual Beer for Pro's". We have set aside one hour for the Volunteers to visit with our Guests. Only those who have volunteered will be permitted to attend. If you were so busy helping all weekend and did not get a chance to spend time with our Guests of Honor and Program Participants, this will be your time. We will also have raffle prizes again this year. Each hour worked is one ticket in the

raffle. Raffle prizes can be anything from Books, to Dealer's Room Gift Certificates, to Memberships to next year's OryCon 17. The drawings will be held during the Volunteer Hour. So, volunteer and be part of a wonderful event and also be eligible to attend our Volunteer's Only Hour and win Fabulous Prizes. Thank you for your help.

WRITER'S WORKSHOP

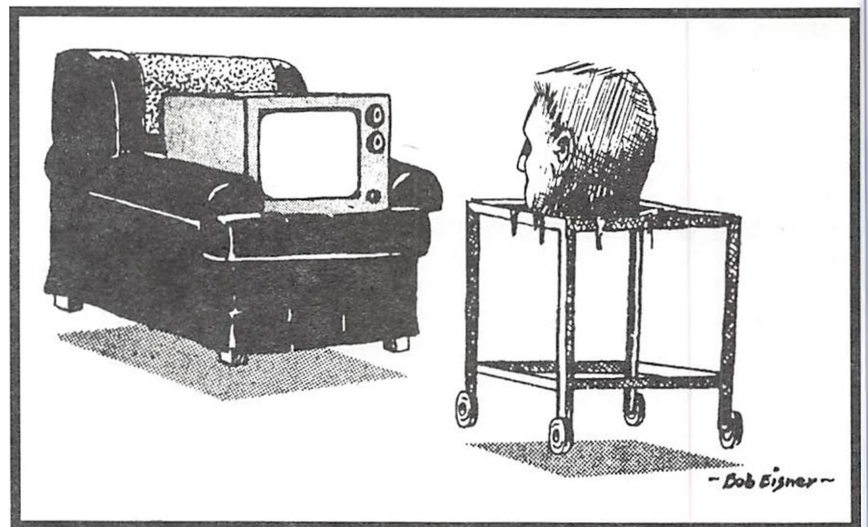
Theresa ReedSimmons

Where: Room 114 (Riverside Wing)

What could be more exciting than a bunch of amateur and professional writers sitting around talking about writing? Just think how heady the experience would be if you were one of the amateurs and it was your manuscript that was the topic of conversation!

Each year we have this event and each year we must disappoint some of you who are now reading this. To participate you must submit a manuscript at least 2 months ahead of the convention. So it is too late for this year. If you wish to plan ahead for next year you must pre-register for OryCon 17 and send seven copies of your manuscript to Orycon 17, P.O. 5703, Portland, Oregon 97228-5703, no later than September 15, 1995.

Thanks to all of our pro's and our aspiring pro's for helping with this event. Remember, rejection slips build character. And when you finally get that acceptance letter you'll know what it feels like to fly without wings.



GAMING SCHEDULE

FRIDAY

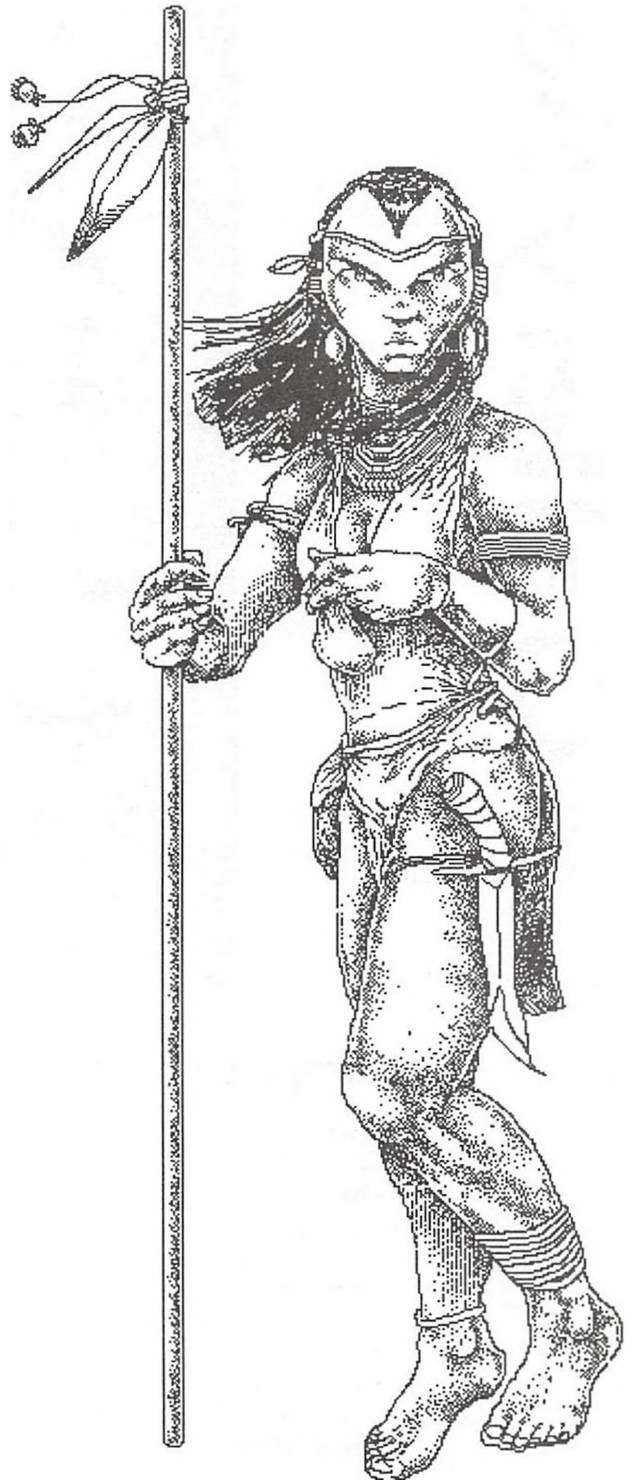
ROOM	TIME	GAME	GAMEMASTER
Tualatin	4 pm - 4 am	Open Gaming Session	
Umpqua	4 pm - 5 pm	GameMaster Meeting	Cthulhu
	5 pm - 11 pm	Star Fleet Battles	Jeff Clulow
	11 pm - 4 am	Robin Hood	Mary Olsen
Nestucca	4 pm - 6 pm	Magic	Cthulhu
	6 pm - 11 pm	Cry Havoc PBM	James Wilsonsage
	11 pm - 4 am	Magic	Calvin Taylor
Wallowa	4 pm - 8 pm	Magic	Trading & Playing
	8 pm - 1 am	Ethos	Rodney Barnes
	1 am - 4 am	Magic	Trading & Playing

SATURDAY

Tualatin	7 am - 4 am	Open Gaming Session	
Umpqua	7 am - 1 pm	Jihad	Calvin Taylor
	1 pm - 6 pm	Battletech Tourney Lvl 2	Rodney Barnes
	6 pm - 11 pm	Battletech Level III	Rodney Barnes
	11 pm - 4 am	Starfleet Battles	Jeff Clulow
Nestucca	7 am - 9 am	Magic	Cthulhu
	9 am - 1 pm	Cry Havoc PBM	James Wilsonsage
	1 pm - 6 pm	Chill Legendary Lives	Karl Krehbiel
	6 pm - 11 pm	Magic Tourney	
	11 pm - 4 am	Chill Legendary Lives	Karl Krehbeil
Wallowa	7 am - 1 pm	Magic	Trading & Playing
	1 pm - 6 pm	ITL	Jeff Peck
	6 pm - 11 pm	Magic Tourney	
	11 pm - 4 am	Champions	Ted Davis

SUNDAY

Tualatin	7 am - 4 pm	Open Gaming Session	
Umpqua	7 am - 9 am	Magic	Calvin Taylor
	9 am - 1 pm	Chill Legendary Lives	Karl Krehbiel
	1 pm - 4 pm	Hot Death Uno Tourney	Pam Wilsonsage
Nestucca	7 am - 2 pm	Cry Havoc PBM	James Wilsonsage
	2 pm - 4 pm	Monopoly	James Wilsonsage
Wallowa	7 am - 12 pm	Magic Tourney	Cthulhu
	12 pm - 4 pm	Toon	Rodney Barnes





Computer Wizard

My wizard has finally taken the advice of his peers and joined the computer age. After much research he has assembled a system capable of creating the very best modern magic.

His user-friendly system includes the tin can modem in the upper left-hand corner, the two-button mouse enthusiastically operated by a very young Pocket Dragon, and the much more experienced Dragon Printer, holding his laser pencil at the ready. Books in the foreground include the essential manual titled "How to Paper Train Your Com-

puter." Take a close look at the grinning floppy drive as it devours a disk — "YUM." The switch and clock seem old-fashioned, but they work, as does the crystal ball monitor. For word processing, the apprentice wizard teddy has assumed the esteemed position of "Spell Checker."

Using the rune key on the side of the printer you may wish to translate the Computer Wizard's motto, carved in stone on the back wall: "Sometimes the Magic works. Sometimes it doesn't."

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Emergency Care

Emergency! Emergency! Our little patient has been rushed to the doctor's office for emergency surgery. He has a sticker in his foot!

Dr. Wizard carefully examines the tiny wound as concerned friends crowd around the stickectomy table. Teddy holds a band-aid at the ready, while the bunny (the friend with the biggest ears) is in charge of the stethoscope. The gargoyle would like to help, but the sight of tweezers has made him feel faint and a bit queasy. A helper waves smelly salts under his nose to revive him, lest we soon have two patients for the Doctor.

The medical staff is well trained and prepared for this emergency. The ambulance brought the patient in in record time. (Note the runes on the hat that spell ambulance backwards — so it can be read in a rear-view mirror.) The fairy nurse holds the Doctor's black bag, while the two orderlies have masked up and are eager to assist should major surgery be called for.

The tiny Japanese beetle wearing a Rising Sun headband goes about his work, trimming the bonsai tree, while his companion, the bonsai bat sleepily surveys the scene. Both know that with tender loving care and a little attention the patient will recover nicely. That's the Magic of the Wizard's medicine.

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Sharing The Bathroom

It's Rush Hour in the most popular room in the house! This enthusiastic crowd of Pocket Dragons has commandeered a prize corner of the bathroom. Oblivious to your need for privacy, one gingerly scrubs his ears while another practices good oral hygiene with a borrowed toothbrush.

Last night's indulgences are this morning's extra

ounces for the little fellow apprehensively weighing himself on the dreaded "Dragon Dessert Detector." A more philosophical Pocket Dragon enjoys a soothing bubble bath in the shaving mug, whose runes bear the appropriate sentiment, "You don't mind sharing, do you?"

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The Lesson

Widget GoodKitty, a very intelligent and learned cat, is attempting to share his knowledge with the youngsters gathered in the Wizard's study. His motto, engraved on the stained glass window proclaims "To learn and to teach are life's great adventures." Perhaps this lesson is more of an adventure than Widget anticipated. Several of the more mischievous Pocket Dragons are learning from the books they have read, although certainly not what their teacher intended!

The little fellow shooting spitwads perches next to books titled in runes "Rocketry" and "Principles of Ballistics," while his target sticks out his tongue

and makes a face. "How To Win Friends & Influence People" and "Body Language" are his most recent reads. The thief with his hand on the cookie jar is next to a book of "Crime and Punishment." His accomplice uses "Reaching Goals" as a stepladder to the top, carefully cautioning the innocent bystander to be quiet and not tattle. Our two little would-be scholars have a book of "Good Study Habits,"

but don't realize it is upside down. The faint runes on the cover tell the story, "Honest, there is not a comic book behind this. Really Truly Not."

Yet even in the most unruly groups there are those who want to learn. Certainly the gargoyle is eager as he clutches his blue crayon and prepares to take notes. And the youngest pupil obviously adores his teacher and plans to grow up to be just like him. He listens raptly as Widget provides an answer to that age-old question with a simple statement, "Yes, Cats Know Everything."

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OryCon 16 Video

presents a
Ferd&Anne Production



Once again your video committee (Fred B. Torck and Anne Peck) have selected the choicest of the choice for your viewing pleasure

Hotel Channel 9 • Room #417

Hotel Channel 55 • Room #419

The following was overheard at the manse of the Grand Inquisitor (G.I.):

G.I.: Juan! Who has been in the trash bin again?

Juan: What do you mean, oh holy one?

G.I.: The offal is strewn around and that which even I would not subject lost souls to to extract a confession has been taken.

Juan: Ah, oh most holy one it is that time of the year. The one you seek, he is from OryCon Video.

G.I.: No, that cannot be. Surely even he would not be that cruel!

Echo from afar: Hee hee hee! Oh, yes I would! (FBT)

Ratings have been provided for the videos so that you can babysit your kids' viewing habits. We can not, and will not, do it for you!

Video Schedule

CHANNEL 9 Shown in Room # 417

TIME	MOVIE, RATING	COLORFUL COMMENTS
FRIDAY		
4:00 pm	Matinee, PG	This really happened, really!!
5:38 pm	Day of the Triffids, G	Snapdragons on and Ortho high.
7:16 pm	The Brain From Planet Arrous, G	See what happens when you don't clean the fridge.
8:36 pm	I married A Monster From Outer Space, G	Most say he was from Cleveland
9:54 pm	My Stepmother Is An Alien, PG13	Men: so what! Women: Men!!
11:42 pm	Earth Girls Are Easy, R	Alien Men are Easier. Says who? (SM seeks EGs. Call office if you're as free as I am old and broke.)
SATURDAY		
1:22 am	The Abominable Dr. Phibes, PG	Hey Doc, pay malpractice insurance or else.
2:52 am	Dr. Phibes Rises Again, PG	Call 1-ANI-MAT-EHER
4:21 am OR	Equinox, PG Dementia & a 5 min. filler, PG	Where's Smokey when you need him? Castle for rent. Axe us about it.
5:41 am	Firewalker, PG	Accept no substitutions. (This is why.)
7:27 am	Encino Man, PG	Reverse Culture Shock. The caveman is the normal one.
8:55 am	One Million B.C., G	Ten dollar budget. (Dino directed)
10:15 am	Fahrenheit 451, G	A fundamentalist wet dream and a biblioholics nightmare.
12:07 pm	Millennium, PG13	Fly Never-Airways.
1:55 pm	Alphaville, PG	Philip Marlowe's bad dream.
3:35 pm	Solaris, PG	Oy Vay! Da Russkies haben taken obber Hal Platformen.
6:22 pm	2 Outer Limits Episodes	You vatch, you zen know vitch.
7:22 pm	After Hours, R	I (Heart with a line drawn through it) New York.
8:59 pm	Brazil, R	The i's must be dotted, the t's must be crossed.
11:10 pm	Brain Dead, R	Hey boss what was your Dr.'s name?
SUNDAY		
12:35 am	Dead Alive, R?	No this is not a documentary on the Con Committed.
2:39 am	Videodrone, R	Couch Potato Au Rotten.
4:06 am	The Quiet Earth, R	You can hear a butterfly sneeze if there is one left.
5:37 am	The Atomic Cafe, G	If you're <30, it's Ha Ha, >30, it's a refresher course.
7:09 am	Reefer Madness, PG	No high office for this guy, he inhaled.
8:16 am	The Tall Blond Man With One Black Shoe, PG	Jamie Boy eat your heart out, If Miss Penny sees him you're history.
9:46 am	The Return of the Tall Blond Man With One Black Shoe, PG	
11:10 am	Elmer Gantry, G	The plate will be passed, no wooden nickels, please.
1:36 pm	Leap of Faith, PG	Hangover cure is extra.
3:26 pm	Filler till 4 pm when Con ends.	

CHANNEL 55 Shown in Room # 419

TIME	MOVIE, RATING	COMMENTS
FRIDAY		
4:00 pm	UHF, PG13	Welcome to Cable.
5:37 pm	Abraxas: Guardian of the Universe, R	Terminator on Valium.
7:07 pm	Solar Crisis, PG13	Brought to you by Coppertone SPF 1,000,000.
8:57 pm	Repo Man, R	And you thought your life was normal.
NOW, WELCOME TO DEPRESSION THEATER!		
10:30 pm	Blade Runner (Director's Cut), R	Better fun through chemistry (or: Yes vat's some woman now, Porgy)
SATURDAY		
12:27 am	Hardware, R	Beware of boyfriends bearing strange robots.
2:01 am	TC 2000, R	MW + PW brought her up right.
3:37 am	Mad Max, R	Ex-cop + Hell = Lethal vengeance. (Note: shown in this time slot because I wanted to see it. DryCon Fred.)
5:10 am	Knights, R	Warning to vampire cyborgs, Buffy she ain't.
6:45 am	Dark Star, G	Star Trek on LSD. (STNG was on Prozac)
8:20 am	Cream, jelly, wood putty,	more or less it's 'Filler Time' for the mind.
AH, BACK TO THE LIGHTER SIDE		
9:00 am	Toons, N/A	AKA: I need my caffeine and sugar or I'm nothing.
10:00 am	The Court Jester, G	Bet you can't say it even once.
11:41 am	Teach 109, G	Love hurts.
12:10 am	Zeram, R	Hey, it's better than Godzilla.
1:30 pm	Star Knight, PG	David Bowie mute, Oh Joy!
3:18 pm	The Abyss, PG13	I can't believe I watched the WHOLE thing.
6:05 pm	The Aurora Encounter, PG	19th century antelope or boring today.
7:35 pm	10th Victim, PG	Tontine Lotto
9:07 pm	Demolition Man, R	What's with those sea shells. T.P. A credit a square.
11:07 pm	Megaville, R	ESD & Chips + Politics = Ha Ha + an ouch.
SUNDAY		
12:43 am	Nemesis, R	HiFi good guy vs quad of bad guys or Have Solder Gun Will Travel.
2:18 am	Neon City, R	Forever seeking rainbows.
3:57 am	The 27th Day, R	Get that roach away from that catch.
5:12 am	Hell Comes to Frogtown, R	Every guy's (wet) dream, AKA It's not easy being a mean green.
6:40 am	Willow, PG	Alias Evil Queen vs Ah not again. I want to see her win for a change.
8:38 am	Filler	Selected BVD's
9:00 am	Toons, N/A	Fuel up for da last until next year.
10:00 am	Selected Ernie Kovacs	Animal rights and ACLU call for P.C. (AKA chimps jealous of gorillas and other goodies)
Noon	Megaman	
12:30 pm	Two Mules For Sister Sara, PG	Sister Act seeks Dirty Harry : Object - Big Bang.
2:15 pm	Invasion of the Space Preachers, G	The PTL training film.

PROGRAMMING

Andrew Nisbet

Note: an "(m)" signifies Moderator. Not all panels have moderators.

12:00 NOON

Umatilla **Is the Ultimate Human Interface
A Direct Plug To Your Brain?**

Computers on the brain? How about computers IN your brain?

John De Camp, Elton Elliot, Norm Hartman, Alan Olsen (m)

1:00 PM

Umatilla **Comics That Are Not The Big Two**

Not all comics are produced by DC or Marvel. Come find out about the Other Comics and why they deserve your attention.

Gary Davis, Fred Patten, Drew Sanders (m)

Yakima **How Cons Should Treat Pro's -
How Pro's Should Treat Cons**

The fans and the pros can't exist without each other, and the relationships between the professionals and conventions are complicated. Find out from people on both sides how the two should work together.

Clifton Amsbury, Lionel Fanthorpe, Amy Thomson (m), Patty Wells, Ben Yalow

2:00 PM

Umatilla **The Third World Today &
Tomorrow - Was Kipling Right
After All?**

Is there a need for the developing nations to step in and govern parts of the world apparently unable to govern themselves? Is there a "White Man's Burden"? Should trusteeship be revived? Can we afford not to intervene?

James W. Fiscus, T. Jackson King, Mike Moscoe (m), Andrew Nisbet

Yakima **What To Get From a Writer's
Workshop**

So you want to go to a writer's workshops? Learn how to get the most from your experience from the pro's.

Mark Bourne, Elton Elliott, Brigit McKenna, Rebecca Neason (m), Dean Wesley Smith

3:00 PM

Klamath **Craters of Doom: Volcanologists
vs. Visionaries**

Geologist Janet Tanaka has all the lowdown on lava.

Umatilla **Art & Art Shows**

Artists and art show directors tell what makes great art and great art shows.

Real Musgrave, Margaret Organ-Kean, Elayne Pelz, Leonardo Rufo (m)

Yakima **Science Fiction & Fantasy Poetry**

'Twinkle, twinkle little star' is not the end of poetry about outer space. Poetry writers and aficionados discuss the good stuff. Stop by and you'll be convinced, too.

John De Camp (m), Lionel Fanthorpe, Lenora Good

3:30 PM

Room 114 **Reading: Deborah Wheeler**

4:00 PM

Klamath **Conscious & Subconscious
Elements of the Creative Process**

How the creative process works from the people who copyrighted it.

Steven Barnes (m), Pat Cadigan, Lionel Fanthorpe, Tappan King, Beth Meacham

Umatilla **Technospeak - How To Use It
Right**

So you want to use a computer in your next book, or just mention one in your next conversation and you don't know a modem from a hardware interrupt... and what did you just say? Did that mean anything?

Howard Davidson, Paula Downing, Lenora Good, David Levine (m)

Yakima **Would You Please Remove Your
Religion**

We are a nation built with the concept of respect for other people's beliefs. But sometimes we want everyone to believe as we believe so much that we stop recognizing other people's rights and try to enforce our belief on others through any means. Find out what the panel believes...

Clifton Amsbury, Betty Bigelow (m), Aubrey McDermott, Janet Tanaka, Theo Williams, Tom Billings

Room 114 **Reading: Norm Hartman**

4:30 PM

Room 114 **Reading: Elton Elliott**

5:00 PM

Klamath **Guest of Honor Interview**

Guest of Honor Tappan King will interview Guest of Honor Pat Cadigan. Come and learn about this writer's truths or stories.

- Yakima** **Adaptation or Exploitation? - Borrowing from other Cultures' Myths**
What are the ethics of using other peoples' mythologies? How should we use those ideas? Is it a sincere form of flattery?
 John Bunnell, Margaret Forsythe, T. Jackson King, Marilyn Mork (m)
- Umatilla** **Wizards of the Coast**
Wizards of the Coast brought you "Magic, The Gathering." Now, premiering at OryCon, they introduce their new SF line of Books. Meet the people who are making this possible.
- Room 114** **Reading: Sonia Orin Lyris**
- 5:30 PM**
- Room 114** **Reading: Adrienne Martine-Barnes**
- 6:00 PM**
- Klamath** **Lionel Fanthorpe Reading**
Humorous readings of the prolific early writings of Lionel Fanthorpe.
 Debbie Cross
- Umatilla** **Folktales and Fantasy: The Musical Connection**
Songs are stories too. Come and hear from those who love the music.
 Heather Alexander, David Bratman, John Bunnell, Lionel Fanthorpe (m), Rebecca Neason
- Yakima** **A Civilized Ideal: Disagreement Without Flames**
Can we agree to disagree and do it politely? Is it necessary to shout and call people names? Is that the way grown-ups talk to each other?
 John De Camp, Sonia Orin Lyris, Mike Moscoe (m), Alan Olsen, Chuq von Rospach
- Room 114** **Reading: Steven Barnes**
- 6:30 PM**
- Room 114** **Reading: R.V. Branham**
- 7:00 PM**
- Room 114** **Reading: John Bunnell**
- 7:30 PM**
- Riverview** **Opening Ceremonies**
Another Orycon tradition. If you have never seen an Orycon Opening Ceremonies, now is your chance. If you have, then you know that this is a once-in-a-lifetime chance to watch the Not Ready For Sidereal Time Players perform their little hearts out!
- 8:00 PM**
- Riverview** **Dance**
The Dance begins right after Opening Ceremonies and goes until 3 am. The D.J. will be playing your favorite tunes.
- Klamath** **Concert: Steve Dixon**
- 8:30 PM**
- Yakima** **Costume Con 14: What is it? Why You Should Attend?**
Costumers, this is one you don't want to miss!
 Costume Con Committee
- Klamath** **Concert: Rebecca Neason**
- Umatilla** **Trivia Quiz**
Show up here and let everyone see how much more trivial information you know than the next guy. Look up the Trivia Quiz in the Table of Contents for all the info. The game will end at 10 PM.
- Room 114** **Reading: Mary Rosenblum**
- 9:00 PM**
- Klamath** **Concert: Steve Prescott**
- Santiam** **Fanorama**
Dramatic Reading
 David Levine, Mark Manning, Amy Thomson
- Room 114** **Reading: Ray Vukceвич**
- 9:30 PM**
- Klamath** **Concert: Elizabeth Ann Scarborough**
- Yakima** **Blood Fleet : What is it? Why you should Care!!!**
Meet the Blood Fleet!
- 10:00 PM**
- Klamath** **Concert: Lionel Fanthorpe**
- 10:30 PM**
- Klamath** **Concert: Cecilia Eng**
- 11:00 PM**
- Klamath** **Bardic Circle**
- Midnight**
- Room 114** **Reading**
Midnight Horror Reading
Come and be scared!!!
 Lionel Fanthorpe, John DeCamp, Edd Vick

Saturday Programming

9:00 AM

Yakima SF Museum Presentation
Ed Stiener

Riverview Tai-Chi With Steve Barnes
Get moving in the morning with everyone's favorite morning activity!!! Don't you wish you could find Steve Barnes teaching your morning exercise class everyday!!

10:00 AM

Riverview SCA Demonstrations
The Society for Creative Anachronism is back again after too long an absence from OryCon. See the past the way it should have been.

Klamath Ask Dr. Genius
Panelists cleverly ad-lib answers to audience questions. You've always wanted to know the real reason why the light comes on when you touch the metal, haven't you? Or why bull whips make that cracking noise?

Marc Bourne, Pat Cadigan, Robert L. Forward, Amy Thomson (m), Steve York

Umatilla No Dogs or Adults Allowed: Let's Write A Story Now
You may be the next great science fiction writer. This is for ages 5 to 14.

Lionel Fanthorpe and Jane Hawkins



Yakima Oregon Christian Fandom
A group meeting hosted by Margaret Forsythe

11:00 AM

Klamath Research for Alternate History
Where and how to research alternate history and what standards of historiography would apply.
Lionel Fanthorpe, James Fiscus(m), Tappan King, Beth Meacham

Umatilla No Dogs or Adults Allowed: High School Writer's Workshop
Writer's Workshop for teens.
Mary Rosenblum and Danielle Perry

Yakima Gnome, Gnome on the Range - Humorous Fantasy
Funny fantasy? Should it be? How do you make fantasy humorous? Who is your favorite humorous fantasy writer?
John Bunnell, Kent Patterson, Elizabeth Scarborough (m), Elisabeth Waters

Santiam Gestetners and Modems
Similarities and differences between fanzine fandom and the on line "wired" generation.
Ctein, David Levine (m), Jackie Nilsson, Chuq von Rospach

Art Show An Art Show Walk Through
View the art show in a new light with the assistance of a true expert.
Jon Gustafson

11:30 AM

Dealer's Room Autographs:
Adrienne Martine-Barnes and Steve York

NOON

Klamath Four Interesting and Vital People Talking About Nothing in Particular
See four interesting and vital people. Listen to them talk. What can hold the interest of four interesting and vital people? We're certain they can hold YOUR interest!
Steven Barnes, Pat Cadigan, Lionel Fanthorpe, Amy Thomson

Umatilla No Dogs or Adults Allowed: Music With a Younger Bent
Music for the young fan. Come and sing along.
Steve Dixon

Yakima Running small conventions

Get a crash course on the joys and fears from those who do it.

Chris Nilsson, Sharon Sbarsky, Suzie Tompkins, Julie Zetterberg, Alan Smith, Nancy Smith

Dealer's Room Autographs:

Dean Wesley Smith and Deborah Wheeler

**Riverview Stage Movement in Costume -
Why Does My Cape Just Hang
There?**

How to make your costume do something and not just hang there.

Gordon Hayes, Susan Taubeneck

**Riverview 2 Fear and Loathing of Tomorrow:
Are SF Writers Afraid of the
Future?**

1-1/2 hour program and it is limited to 12 people. Sign up in the office. Discussion with Elton Elliot and R.V. Branham about how Science Fiction writers view the future and the futures they invent.

**Riverview 3 Deeply Fascinating Stuff about
Libraries and Librarians**

1-1/2 hour program and it is limited to 12 people. Sign up in the office. We all love books and here's your chance to learn about books from a Pro. We've asked Multnomah County Librarian and regular convention attendee, Flora Persons, to come tell us about our local library.

**Riverview 4 Why Can't People Program
Their VCR'S and Other Human
Interface Questions**

1-1/2 hour program and it is limited to 12 people. Sign up in the office. Explore the ideas of man confused by machine and what can be done about it with Jerry Oltion.

**Riverview 5 Art Techniques: Scratch Board
and Colored Pencils**

1-1/2 hour program and it is limited to 12 people. Sign up in the office. Learn new and fascinating art techniques to add to your repertoire, or just learn how they are done for those who love art.

Jacquelyn Nilsson and Angela Jones.

PORTLAND'S PREMIER SCIENCE FICTION CONVENTION

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Saturday Programming

NOON, Cont'd.

Riverview 6 How to be a Game Master

1-1/2 hour program and it is limited to 12 people. Sign up in the Office. Learn to run your own games from Gamemasters, David "Cthulu" Schaber and Edd Vick.

Riverview 7 Network Access: Elitism of the Future?

1-1/2 hour program and it is limited to 12 people. Sign up in the office. Will the information highway and network access create a new upper class in the future?

Kent Patterson, Mary Rosenblum and Theresa ReedSimmons

12:30 PM

Dealer's Room Autographs

David Bischoff and Elisabeth Waters

1:00 PM

Klamath When Your Editor Wants a Rewrite

What to do when your editor says, "We'll buy it, but you need to change..." Editors tell all the best secrets, writers tell how they deal with it.

Pat Cadigan, Tappan King, Beth Meacham, Mike Moscoe, Dean Wesley Smith

Umatilla No Dogs or Adults Allowed: Karate Workshop

For the 16 and under crowd only. Steve Barnes shows you the real thing, not just movie madness.

Yakima Faire Music and Filk Music

Explore the similarities and differences between the music of the SCA and the music of SF/Fantasy fandom.

Heather Alexander, Lionel Fanthorpe, Michael Longcor (m), Cecilia Eng

Santiam Why Do People Write For Fanzines, Anyway?

If they're good, why write for free? If they're bad, why would anyone read them?

Jane Hawkins, Jerry Kaufman, Aubrey MacDermott

Dealer's Room Autographs

Real Musgrave and Margaret Organ-Kean

1:30 PM

Dealer's Room Autographs

Elizabeth Scarborough and Ray Vukceovich

Riverview Stage Elements of Stage Performance For Costumers

Presentation, presentation, presentation. Come and hone your skills. Learn the why and the how.

Betty Bigelow, Gary Davis, Drew Sanders, Phippen Sardo (m)

2:00 PM

Klamath Guests of Honor Interview

Patrick Nielsen Hayden will ask the questions of our Guests of Honor, Tappan King and Beth Meacham. Come and learn all, maybe even the names of their horses.

Umatilla First Fandom

Find out about the early days of Science Fiction Fandom.

Clifton Amsbury, Aubrey McDermott, Bruce Pelz(m)

Yakima How to Make Your Fantasy Art Look Believable (Or Should You?)

It is Fantasy after all, how real does it have to be for an audience to understand? Do they have to understand when it's art?

Gail Butler, Margaret Organ-Kean (m), Leonardo Rufo



Dealer's Room Autographs

Lionel Fanthorpe and Elton Elliott

Riverview 2 Humor In Costuming - What Works, What Doesn't.

1-1/2 hour program and it is limited to 12 people. Sign up in the office. How can you decide if it's funny if it's just a matter of taste. You might pick up some new ideas.

Joy Day and Julie Zetterberg

Riverview 3 Critiquing Writing - How and Why

1-1/2 hour program and it is limited to 12 people. Sign up in the office. This one isn't easy. How do you critique someone's work. What do you do with criticism of your own work. How do you keep it from being personal when writing is so personal.

Mary Rosenblum and Dean Wesley Smith

Riverview 4 Constructing a Consistent Ethnography

1-1/2 hour program and it is limited to 12 people. Sign up in the office. How complete should you, the writer, be for the sake of your story?. How do you keep it consistent? How much do you need to tell your reader?

Margaret Forsythe and Marilyn Mork

Riverview 5 The Future of Faster Than Light

1-1/2 hour program and it is limited to 12 people. Sign up in the office. Does everyone still agree that FTL is not possible?. Is it cheating if we still want to use it in literature?

Robert L. Forward

Riverview 6 Mask Making

1-1/2 hour program and it is limited to 12 people. Sign up in the office. Now is your chance to learn about this time honored craft.

Adrienne Martine Barnes

Riverview 7 Costs and Joys of Virtual Reality

1-1/2 hour program and it is limited to 12 people. Sign up in the office. Will the joy be worth the cost, both monetarily and culturally. Why do some of us look forward to it with great anticipation and others with great dread. What does one side know that the other doesn't.

Sonia Orin Lyris

2:30 PM

Dealer's Room Autographs

Steve Barnes and Robert Sheckley

3:00 PM

Klamath Real Musgrave Slide Show

Here is a chance to view all of Real's Art, well maybe not all of it. A wonderful opportunity to hear the artist talk about his art.

Real Musgrave

Yakima Trading Card Games - The Next Wave or the Next Pet Rock?

Have you heard of Magic, The Gathering or have you been under your pet rock for the past year?

Andrew Nisbet (m), Margaret Organ-Kean, Drew Sanders, David Schaber

Umatilla Two Guys Named Steve

Misters Barnes and Perry discuss the impact of Robert E.Howard, Lao Tsu, and Lord Byron on nanotechnology or they will speak about anything that they may wish. (Well, actually one is Steven and one is Steve, but hey, that's better than 'Steve on the left' and 'Steve on the right,' isn't it?)

Steven Barnes and Steve Perry

Santiam Sixty-Year Spree: A Brief History of Fanzine Fandom

Guaranteed to be replete with witty stories.

Jerry Kaufman, Mark Manning, Bruce Pelz (m), Suzanne Tompkins

Room 114 Reading: Lenora Good

Dealer's Room Autographs

Tappan King and Beth Meacham

Riverview Stage Masquerade Practice

Masquerade Contestants have an opportunity here to walk the Stage. Time will be available in 20 minute blocks. Sign up is required, look for the Masquerade Committee Head at the table next to Registration in the Main Lobby.

3:30 PM

Room 114 Reading: Lionel Fanthorpe

Dealer's Room Autographs

Bridget McKenna and Rebecca Neason

4:00 PM

Klamath Sue Petrey Auction Setup (Auction Starts at 4:30)



4:00, *Cont'd.*

Umatilla Multi-Culturalism & Bosnia - How Much Cultural Empowerment is Enough.

Multi-culturalism is the cause celebre of political activists. How much multi-culturalism can you have before a nation tears itself apart?

James W. Fiscus (m), Margaret Forsythe, Mike Moscoe, Andy Nisbet

Yakima Smart kids/stupid schools

What do you do when your child is smarter than the school that he or she attends? Can the schools adapt to the child that needs to learn how to think? Does this help all the children?

Tom Billings, T. Jackson King, Chris Nilsson, Jackie Nilsson, Elisabeth Waters

Room 114 Reading: David Bischoff

Dealer's Room Autographs

Kristine Kathryn Rusch and Mary Rosenblum

Riverview 2 Prosthetic Make-up

1-1/2 hour program and it is limited to 12 people. Sign up in the office. You too, can look like a Klingon or the Alien of your choice just like the Hollywood professionals. Come and learn how. Bring realism to your costume.

Betty Bigelow and Gordon Hayes

Riverview 3 Weird Science or Off-The-Wall Theories

1-1/2 hour program and it is limited to 12 people. Sign up in the office. How strange does it have to get to become weird? What wall do they have to jump off? Come and find out.

Robert L. Forward, Norm Hartman, Amy Thomson (m), Janet Tanaka



Riverview 4 American Mythology of the Future

1-1/2 hour program and it is limited to 12 people. Sign up in the office. What will be the urban myths of the next century? What will god look and sound like in 21st century America? Will he/she/it have Spock ears?

Jerry Kaufman and Haroldine Nisbet

Riverview 5 How to Invest in SF Art: Reselling

1-1/2 hour program and it is limited to 12 people. Sign up in the office. Want an art collection that will increase in value over the years? Find out how from the best expert around.

Jon Gustafson

Riverview 7 Life Writing

1-1/2 hour program and it is limited to 12 people. Sign up in the office. You can learn how to write the story of your life as you wish to see it happen. This method helps people put perspective on and regain control of their lives.

Steven Barnes

4:30 PM

Klamath Sue Petrey Auction

The Susan C. Petrey Memorial Clarion Scholarship Fund is Portland Fandom's way of remembering a friend. This fund has been able to help promising writers for many years now by sponsoring two scholarships a year, one at Clarion and the other at Clarion West. These auctions at conventions are the fund's main source of income. Look over the wonderful items that have been donated and join us in something completely different. This year, it's the Battle of the Giants — yes, dueling auctioneers: Lionel Fanthorpe and Steve Perry do the honors. Look for full details in the 'Read Me' section of the Program Book. Come and help the Petrey Fund continue to support new writers.

Room 114 Reading: Elizabeth Ann Scarborough

5:00 PM

Umatilla Cyberpunk Women - Better than California Girls?

I wish they all could be... what? Hear from the people who create them. Where is it all headed? Plug in and maybe you'll find out.

Steve Barnes (m), Pat Cadigan, John DeCamp, Sonia Orin Lyris, Jerry Oltion, Kent Patterson

Yakima Sense of Place in Fantasy

Vampires at the Opera, yes, but at the Office? Fairies in a ring of mushrooms, sure, but doesn't it make it fun to bring them into the 'real' world? How do you keep fantasy alive in the present world?

David Bratman, Paula Downing, Rebecca Neason, Elizabeth Ann Scarborough, Danielle Perry

Room 114 Reading: Kristine Kathryn Rusch

5:30 PM

Room 114 Reading: Steve York

6:00 PM

Umatilla Getting Noticed: Self Promotion for the Artist

You don't live in New York, yet you would like to sell your art. Here are two professionals willing to share their knowledge.

Real Musgrave, Muff Musgrave

Klamath Who's Line Is It Anyway

Back by popular demand, this event has been moved to a larger room so that everyone can come. It has also been expanded to an hour and a half. Watch the fannish version of this quirky British Show we all know and love.

Steve Barnes, Mark Bourne, Lionel Fanthorpe, David Levine

Yakima New Age, Folk, and Ethnic Music

Secret pleasures we hide from our heavy metal friends.

Heather Alexander, Joan Gausted, Meryle Korn, Elizabeth Ann Scarborough, Roy Torley

**Room 114 Reading: Dean Wesley Smith
*Riverview Masquerade Setup***

6:30 PM

Room 114 Reading: Margaret Forsythe

7:00 PM

Umatilla Buck Rogers Meets the Spotted Owl

Is the forest easier to see, if the trees are in the computer?

Mike Moscoe, Tim Campbell, R.V. Branham

Room 114 Reading: Rebecca Neason

8:00 PM

Klamath Bardic Circle

Yes, the filkers know what this is, but everyone is welcome to attend. Join the circle and see what it's all about.

Umatilla Is There Such A Thing As Good Space Opera?

There must be, because writers keep writing them and readers keep reading them. But it's fun to discuss why.

Lionel Fanthorpe, Mike Moscoe, Rebecca Neason, Kent Patterson (m), Steve Perry

Riverview Masquerade

Our Special Guest, Michael Longcor, will be entertaining during the Break. (While the Judges are determining their awards).

9:00 PM

Umatilla Oak Island Mystery and the Rennes-le-Chateau

The Oak Island curse prophesies that the treasure will not be found until seven men are dead and the last oak has fallen. The last oak has already gone and over the years, six treasure hunters have been killed. What can the treasure be? Lionel Fanthorpe will lead you along his research which leads to solving this riddle and how it is connected to mystery of Glozel and Rennes-le-Chateau, France. Lionel and Patricia Fanthorpe have published a book on this subject and may be doing a production about it for television in the U.K. Come and be fascinated.

Lionel Fanthorpe

10:00 PM

Riverview Dance

Klamath Concerts:

10:00 – Heather Alexander

10:30 – Roy Torley and Joan Gaustad

11:00 – Meryle Korn

11:30 – Michael Longcor

MIDNIGHT

Klamath Bardic Circle

Yes, the filkers know what this is, but everyone is welcome to attend. Join the circle and see what it's all about.

Room 114 Midnight Horror Reading

You didn't want to sleep anyway! Come and hear the blood curdling tales. Then off to bed and it's time to sleep with the light on...

David Bischoff, Mark Bourne, Jane Hawkins, Ray Vukceovich

Sunday Programming

9:00 AM

Riverview Tai Chi with Steven Barnes
It's become an OryCon Tradition. Get out of bed, put on your comfy clothing and start your day with a gentle workout the Tai Chi way.

10:00 AM

Umatilla Celebrate Mass with Reverend Fanthorpe

10:30 AM

Room 114 Reading: Leslie What

11:00 AM

Klamath Horses and Fandom
We all know about cats and fandom. Now how about our horses and fandom.
 Heather Alexander, Tappan King (m),
 Beth Meacham, Shawn Wall

Umatilla Humorous SF (Intentional and Not)
Funny is funny. If it makes us laugh it can't be all bad, can it?
 Clifton Amsbury, John De Camp, Lionel
 Fanthorpe, Kent Patterson (m),
 Robert Sheckley, Ray Vukcevich

Yakima Schools and Parents
The complex relationships between school children, parents, and teachers. Can you infiltrate the PTA? Do you want to?
 Joan Gausted, Jane Hawkins, Marilyn Holt,
 Haroldine Nisbet, Linda Pilcher,
 Patty Wells (m)

Room 114 Reading: Mark Bourne

Riverview Art Auction Setup

11:30 AM

Riverview Art Auction
If you have never attended an Art Auction, be sure get the details ahead of time. Go to the Art Show and all will be made clear.

Room 114 Reading: Amy Thomson



NOON

Klamath Magazine Hell: The SF Magazine Field
What are the magazine trends? How tough is the competition? Are you sure you want to publish short fiction? Is it a dying, trying, or thriving business.

Eileen Gunn, Tappan King, Bridget
 McKenna (m), Dean Wesley Smith,
 Mary Beth O'Halloran

Umatilla The Business of Writing
Yes, once it's on paper then the business part begins. How do you make a sale, how do you find an agent, what will catch an editor's eye? Find the answers to these questions and more.

Patrick Nielsen Hayden, Beth Meacham,
 Mary Rosenblum (m), Ray Vukcevich,
 Leslie What

Yakima Masquerade Debriefing
Winners Explain What they Did and Judges Explain Why they Won. Thinking of next year? Here is a chance to ask the judges what the people who won last night did right. Talk to the winners to find out just how long it took to make, prepare and present their costumes.

Santiam Amateur Press Associations (APAs)
Shared publications: have they gone to computerization, or are they still thriving through supporting the U.S. Postal Service. Come and learn how you too can publish.

David Bratman (m), Jane Hawkins,
 Fred Patten, Amy Thomson

Room 114 Reading: Paula Downing

1:00 PM

Klamath Con Volunteers Buy Virtual Beer for Pro's
As a special 'Thank You for your hard work,' this hour is to give those of you who have volunteered to help at OryCon 16 a time to visit with the Guests of Honor and the other Pro's. The volunteer prizes will also be drawn and awarded during this hour. It will only be open to the Volunteers, Pro's, and Committee Members.

Pat Cadigan, Michael Longcor, Real Musgrave and all the Program Participants who are available during this hour. OryCon 16 thanks you in advance for helping us show appreciation to our hearty volunteers.

Umatilla History of the Ukrainian Bandura
They've been asking if they could tell us all about this exciting and unique musical instrument. Now is your opportunity to share their enthusiasms.

Joan Gausted and Roy Torley

Yakima How to be a SMOF

There are those who think if you say you are enlightened, it proves you are not. Does it then follow, that if you admit to being a Secret Master of Fandom you no longer are? We don't think so but let's discuss it. Let's all join.

David Levine, Bruce Pelz (m), Sharon Sbarsky, Ben Yallow

Room 114 Reading: Edd Vick

1:30 PM

Room 114 Reading: Rebecca Neason

2:00 PM

Klamath Cats & Dragons & Unicorns - Who Cares?

Fantasy is alive and thriving. Is there an explanation for this? Have you ever met a cyborg elf? Is fantasy still the stepchild of SF in your mind?

Jim Fiscus, Sonia Orin Lyriss, Rebecca Neason (m), Fred Patten, Ray Vukceovich, R.V. Branham

Yakima How was the Con? - Onions and Orchids

Here is your chance to tell us what you liked. We also want to hear what you think could be improved and if you would like to join us on the Con Committee next year to help implement those improvements. We always try harder.

Room 114 Reading: Jane Hawkins

Riverview Stop-Motion Animation

Always popular, our favorite animators are back! Webster and Hal present current trends in stop-motion animation and discuss their works in progress.

Webster Colcord, Hal Hickel

2:15 PM

Umatilla Chocolate Tasting

Sponsored by Friends of the Doctor, the event you've waited all weekend for. Indulge your need for chocolate.

2:30 PM

Room 114 Reading: Elisabeth Waters

3:00 PM

Klamath Science For Rocks

How to write hard science with a soft mind. Do you take a scientist to lunch and surreptitiously pick her brain? Maybe you could actually try that thing called research or can you, gasp, risk faking it?

Pat Cadigan, Howard Davidson, Paula Downing, Eileen Gunn, Mike Moscoe (m), Amy Thomson, Roy Torley

Umatilla Science and Religion

Harmony or Discord? Which came first and how can you tell? Do they co-exist? Can they co-exist?

Tom Billings, Tim Campbell, Ctein, Andrew Nisbet, Theo Williams (m)

Yakima Drunken Revelry

Favorite Drinking Songs and what makes them work. Fact or Fiction - the more you drink the better they sound and the better you sing.

Heather Alexander, R. Lionel Fanthorpe, Joan Gaustad, Rebecca Neason

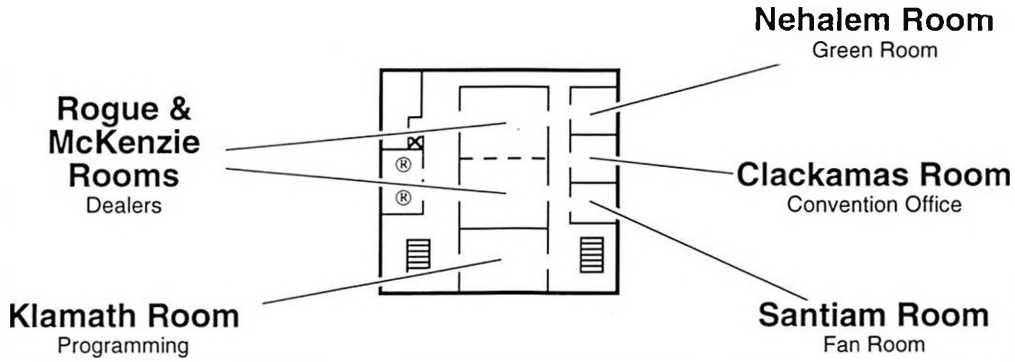
4 PM

OryCon 16 Closes

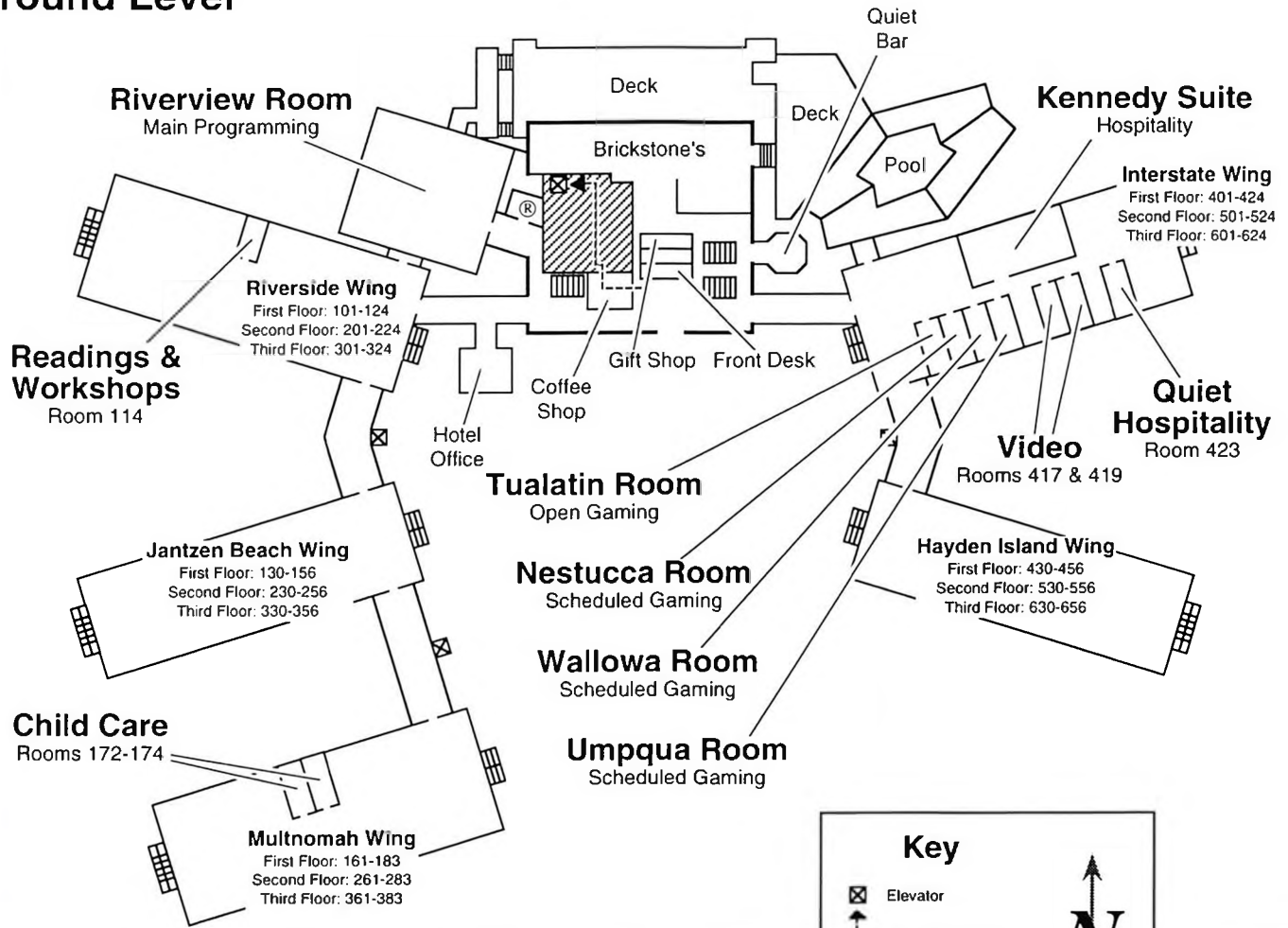


Autographs

Upper Level



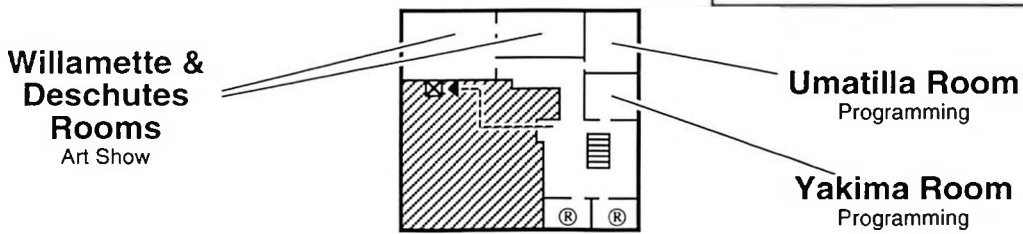
Ground Level



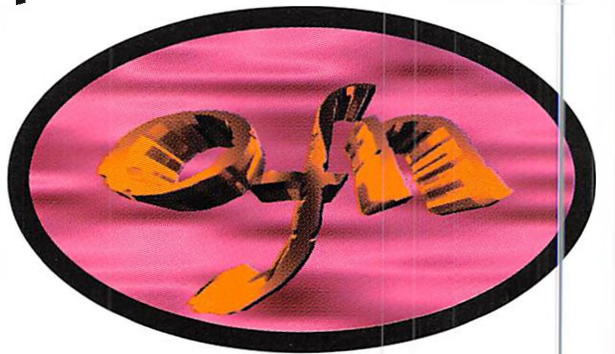
Key

- Elevator
- Access to Elevator
- Rest Room
- Stairs

Lower Level



r e p o r t



Unidentified Flying Laundry Bag Sighted - Production Secrets Revealed

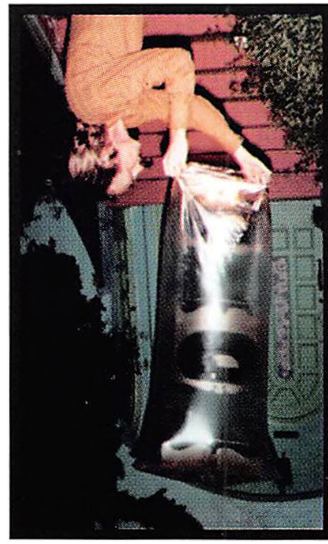
by Michael Pearce

ASTOUNDING, unwary citizens everywhere, this simple yet dangerous device can be made in just an hour with a few simple, easily available parts costing less than five dol-



ars. Supplies you will need:
Strip of balsa wood, 1/8 x 1/2 x 35"
Box of birthday cake candles, smallest size, no pattern, about 1/8" in diameter
Full-length dry cleaning bag, the kind that fits over dresses or overcoats, about 5' long
Tape, power drill, 1/8" bit, thread or yarn

Heat-seal the top of bag by pinching between edge of a table and a metal ruler or other straight edge so about 1/4" of bag protrudes. Run a match or lighter along to melt plastic.



This keeps the hot air in the

UFLB.

Cut the strip of balsa in half

and make into an X, tying in

the center with your thread. A

drop of white glue will help

stiffen it. Drill nine holes from

the center, about 1/4" apart, in

each quarter of the X. Heat the

bottom of each candle and in-

sert into each hole. This is the

propulsion unit. You may tape

a small firecracker to two sides

of the X, set so the fuse will

light when the candle is fully

burned down. Fit the propul-

sion unit inside the bottom of

the bag. It should fit perfectly,

as the bag achieves lift-off.

The UFLB gains altitude as

the candles burn down, de-

creasing inord weight. When

reach the flaming wax and wicks

balsa, the whole thing will

break apart and falls to

earth, the flames will go out on

their own, most of the time, so

be aware of what is below!

Damp cities or suburbs are

ideal launching sites.

Lighting the candles quickly

is difficult; a launch crew is

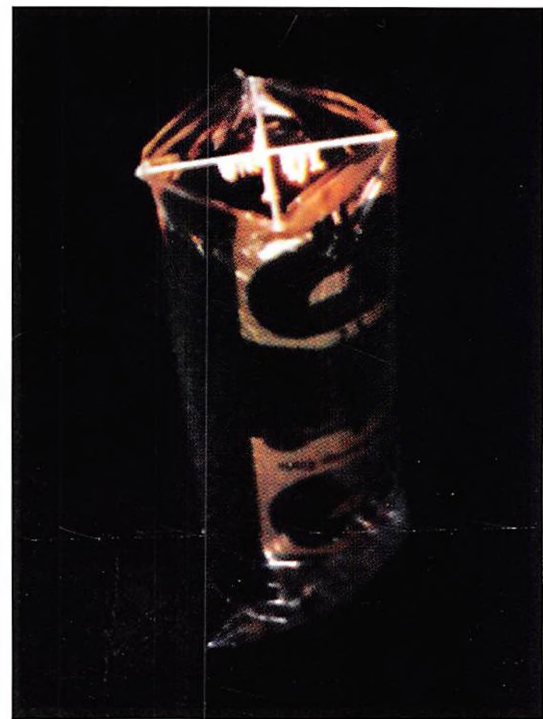
best so one or two people can

hold the bag while the third

lights it.

(From Dealer McDope's Book of

Fun, via ThumbInIt, 1970)



with minimal tension on the plastic. Trim wood if necessary, then tape two of the end points to the bag, the ones with the firecrackers.
If you fill the bag with hot air from a hair dryer first, it will make lighting the candles easier.
The UFLB will fly only on the calm, windless nights as it is barely stable and buoyant.
As the bag achieves lift-off, gently release it into the air. If you launch two or three together they will fly in formation on the same airstream.
The UFLB gains altitude as the candles burn down, decreasing inord weight. When reach the flaming wax and wicks balsa, the whole thing will break apart and falls to earth, the flames will go out on their own, most of the time, so be aware of what is below! Damp cities or suburbs are ideal launching sites.

Lighting the candles quickly is difficult; a launch crew is best so one or two people can hold the bag while the third lights it.
(From Dealer McDope's Book of Fun, via ThumbInIt, 1970)